

# **Fixed Field Alternating Gradient Accelerators (FFAGs)**

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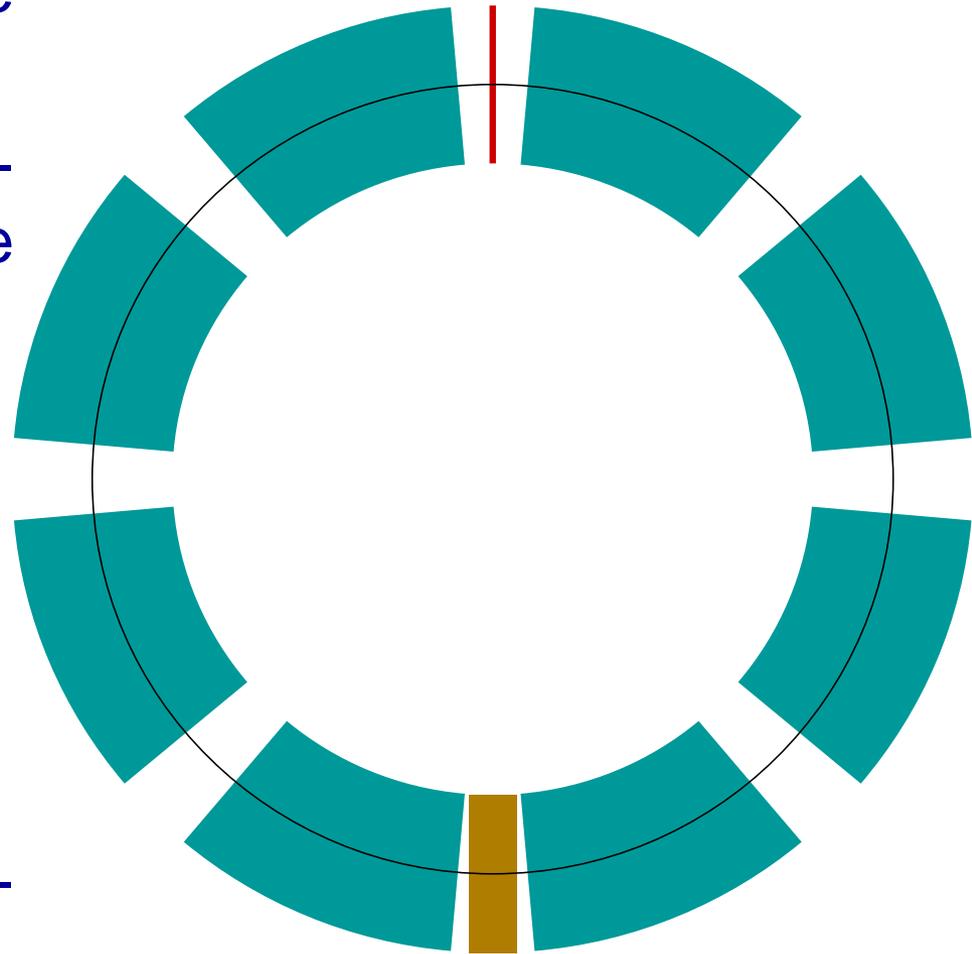
# Outline

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- Why do we want to make FFAGs?
- Tune and resonance: how they drive FFAG design.
- Time of flight: how it impacts FFAG design.

# Accelerator Basics

- Guide particles around a more or less circular path
- Ask what the particle distribution looks like in a given plane in space
  - ◆ Position in plane
  - ◆ Momentum in the plane
  - ◆ Energy
  - ◆ Time
- Particles guided by magnets
- Electric fields (time varying) increase particles' energy



# FFAG: Fixed Field

## The Synchrotron

- You want to increase the energy of some charged particles
  - ◆ Ignore how the increase occurs for now
- Lorentz force equation, magnetic fields only

$$\frac{d\mathbf{p}}{dt} = q\mathbf{v} \times \mathbf{B}$$

- Rewrite as ( $s$  is arc length along trajectory)

$$\frac{d}{ds} \left( \frac{\mathbf{p}}{|\mathbf{p}|} \right) = \frac{\mathbf{p}}{|\mathbf{p}|} \times \left( \frac{q\mathbf{B}}{|\mathbf{p}|} \right)$$

- If  $\mathbf{B}$  is raised in proportion to the magnitude of the momentum  $|\mathbf{p}|$ , orbit follows the same path in space regardless of energy
  - ◆ Time along trajectory varies with velocity magnitude
- Synchrotron: increase  $\mathbf{B}$  in proportion to  $|\mathbf{p}|$  as you accelerate

# FFAG: Fixed Field

## The Synchrotron: Ramping Rate

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- Changing magnetic fields induce currents in the coils and other conductors (beam pipe)
  - ◆ These currents produce fields that misdirect the beam
  - ◆ Currents larger if rate of main field change higher
- Magnets have substantial stored energy
  - ◆ Power supply must not only supply steady-state current, must additionally supply increase in stored energy
- Limits number of acceleration cycles per second
  - ◆ Practical maximum around 50 Hz
  - ◆ If you want high fields with superconducting magnets, forced to minutes or hours per acceleration cycle

# FFAG: Fixed Field

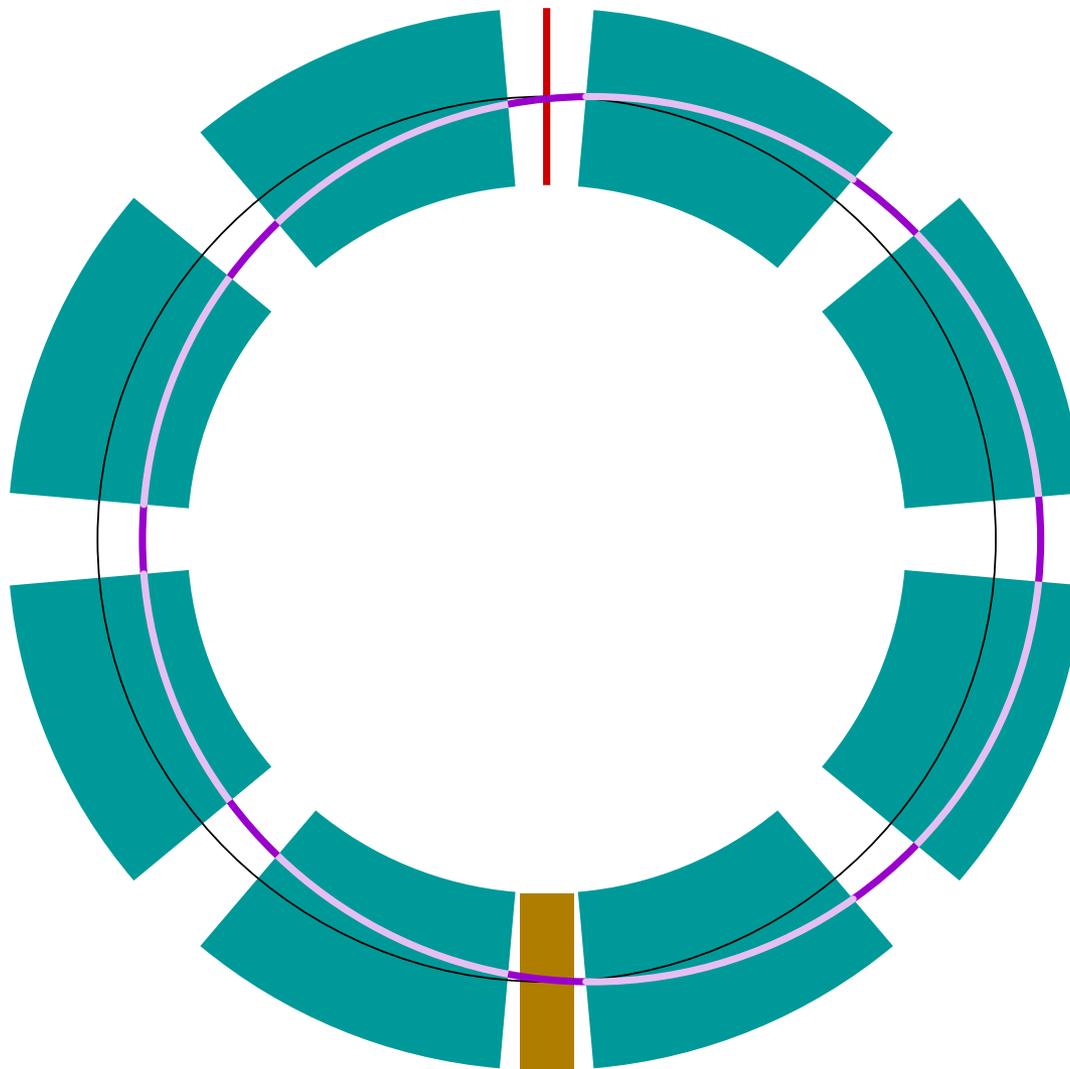
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- If you want a higher repetition rate, you must keep the magnetic fields fixed
- Trajectories no longer independent of energy
  - ◆ Particles at different energies follow different paths
  - ◆ Dynamics (stability!) depend on energy (more on this later)
  - ◆ Larger magnet apertures required: cost
- Cost savings occur
  - ◆ No longer supply power to rapidly increase stored energy
  - ◆ Superconducting magnets possible for high repetition rate machines
- FFAGs can be better than synchrotrons when you need to accelerate particles rapidly

# FFAG: Alternating Gradient Weak Focusing

- Start with a circular orbit in a constant magnetic field
- Consider a particle next to that orbit
  - ◆ It follows a circular orbit of the same radius
  - ◆ The particle oscillates about the original orbit
  - ◆ This is called “weak focusing”
- Orbit radius is proportional to the momentum magnitude
- Vertical orbit stability requires reducing the field with radius
  - ◆ Orbits at different energies spread even further apart
- Large apertures required for large energy range
- This is the focusing method for many cyclotrons (which are fixed field machines)

# FFAG: Alternating Gradient Weak Focusing



# FFAG: Alternating Gradient

## Add a Field Gradient

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- If field increases with radius, orbits will be more tightly packed together
- Example: cylindrical coordinates, field proportional to  $r^k$ , but uniform in  $\theta$

$$B_z = B_0 \left( \frac{r}{r_0} \right)^k \quad r = r_0 \left( \frac{p}{p_0} \right)^{\frac{1}{k+1}} \quad \Delta r \approx \frac{1}{k+1} r_0 \frac{\Delta p}{p_0}$$

- Larger field gradient, orbits more tightly packed together

# FFAG: Alternating Gradient Vertical Stability

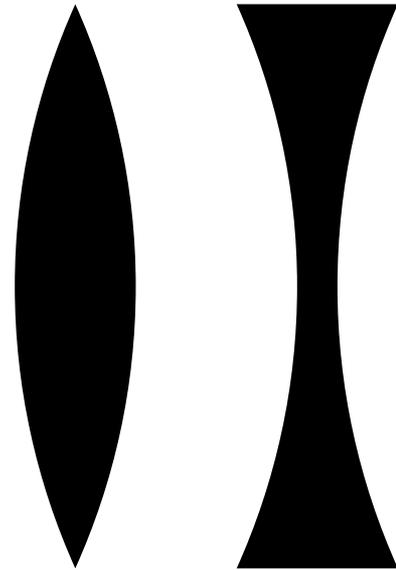
- The catch: Maxwell's equations

$$\frac{dB_z}{dr} = \frac{dB_r}{dz}$$

- If  $B_z$  increases with  $r$  to pack orbits more compactly
  - ◆  $B_r$  increases with  $z$
  - ◆ Particle displaced vertically up feels an upward force
  - ◆ Motion is unstable
- To get vertical stability, need  $dB_r/dz < 0$ 
  - ◆ For a small amount, orbits are spread further apart
  - ◆ For a larger amount, horizontal motion is unstable
  - ◆ I'm lying a little bit (spiral angle), but the general trends of the argument are correct...

# FFAG: Alternating Gradient Thin Lens Example

- Two lenses, one is focusing, the other is defocusing
- Separated by  $L$ , focal lengths  $f$  and  $-f$
- Combination has focal length  $f^2/L$
- Focal length positive: combination focuses



# FFAG: Alternating Gradient Alternating Gradient Focusing

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- Same trick with accelerator magnets
  - ◆ Alternate magnets with  $dB_z/dr > 0$  and  $dB_z/dr < 0$
  - ◆ Combination gives orbit stability in both planes
  - ◆ Also keeps orbits with different energies packed closely
- FFAGs achieve smaller apertures than cyclotrons by using alternating gradient focusing

# Summary: Motivations for FFAG Use

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- FFAGs are useful and even necessary when you need rapid acceleration
- FFAGs allow one to have a wide range of energies in a machine yet (relatively) small magnet apertures (when compared to a weak focusing machine)
- There are more which we'll get to a bit later. . .

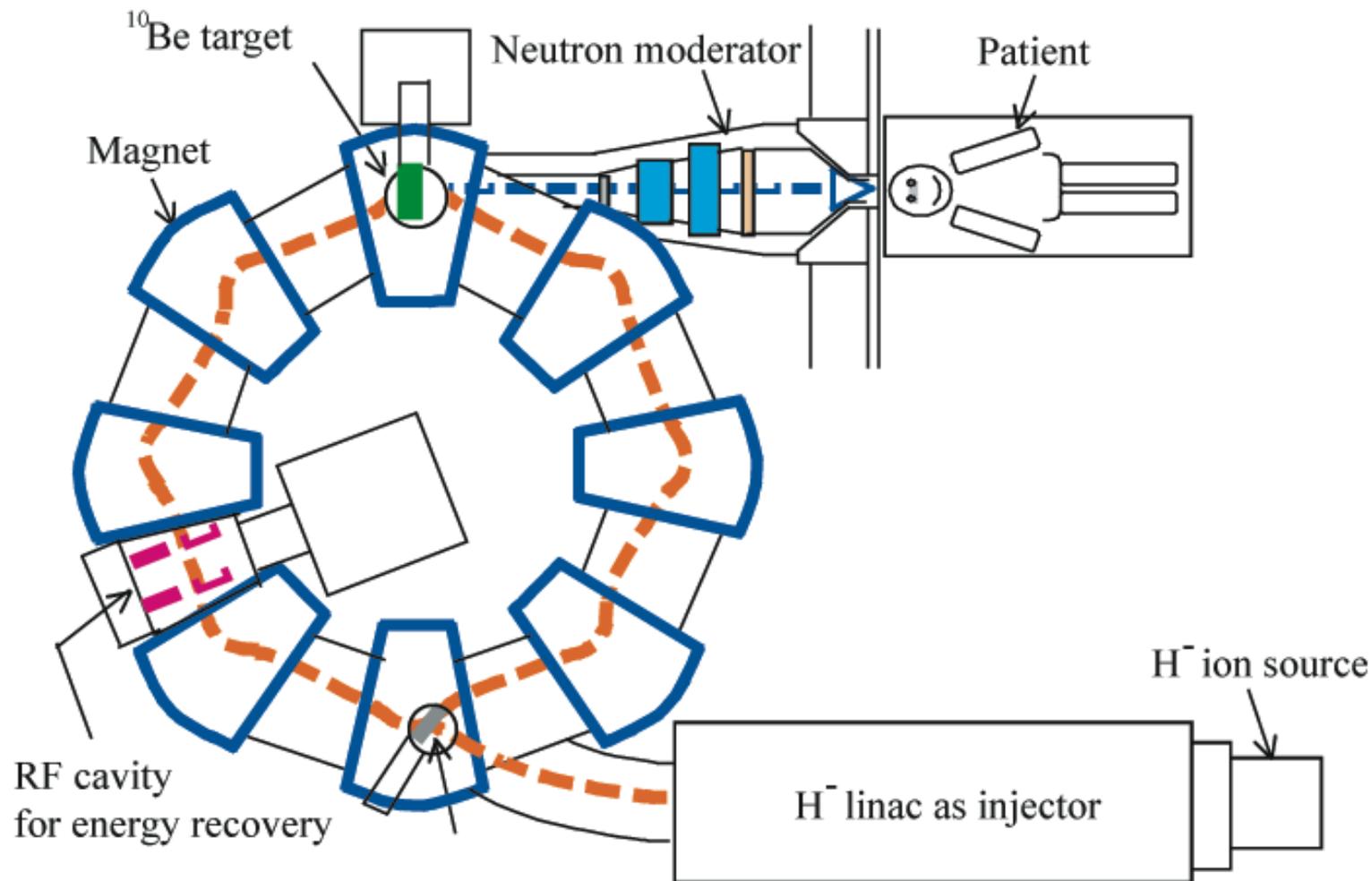
# FFAG Applications

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- Applications that require rapid acceleration
- High power beams hitting targets want high repetition rate
  - ◆ Need high average beam power
  - ◆ Target can only handle so much energy per pulse
  - ◆ Space charge (forces of beam particles on each other) limits current one can accelerate
- Medical applications
- Muon machines (decay!)
- Machines requiring large energy spread but no acceleration
  - ◆ PRISM (captures large energy spread muon bunch)
  - ◆ Boron neutron capture therapy: production target increases beam energy spread

# FFAG Applications

## Boron Neutrino Capture Therapy



# Accelerator Concepts

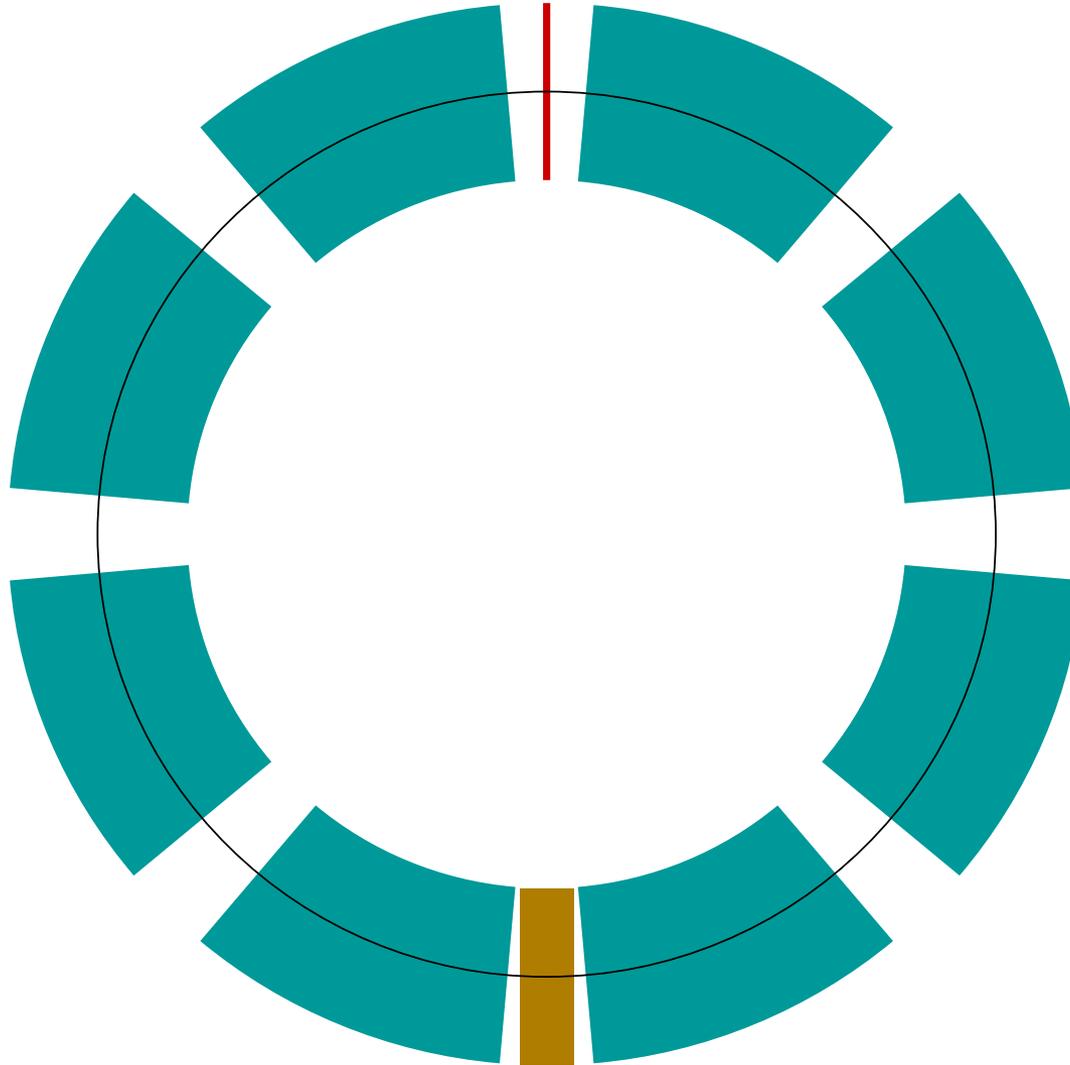
## Closed Orbit

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- For a given particle energy
- Particle starts in the plane (Poincaré Surface) described before
- Arrives back at the same plane one turn later
- Find a particle trajectory which returns to the plane with the same
  - ◆ Position
  - ◆ Transverse momentum
- This is called the closed orbit
- If no such orbit exists, the accelerator probably won't work
- There is an amount of time that it takes a particle following the closed orbit to come back to the plane
  - ◆ Analyzed later

# Accelerator Concepts

## Poincaré Surface



# Accelerator Concepts

## Small Deviations from Closed Orbit

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- Analyze small deviations about the closed orbit
- Deviations at plane in terms of deviations at plane one turn earlier
- Can be linearized

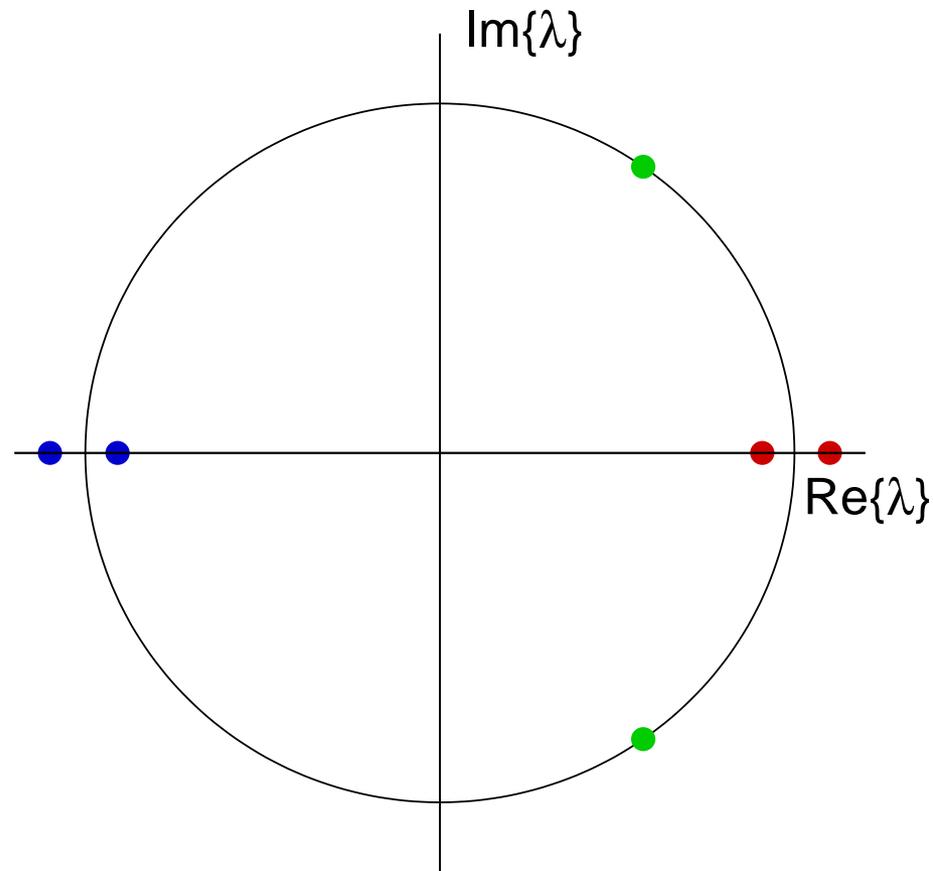
$$z_1 = Mz_0$$

- ◆  $z_0$  vector of phase space variables at plane
- ◆  $z_1$  phase space variables one turn later
- ◆  $M$  linear transfer matrix

# Accelerator Concepts

## Eigenvalues

- Matrix  $M$  has eigenvalues
  - ◆ If  $\lambda$  is an eigenvalue, so is  $\lambda^{-1}$
  - ◆ If  $\lambda$  is an eigenvalue, so is  $\lambda^*$
- Two-dimensional phase space
  - ◆ Two possible types of solution
    - ★  $\lambda$  real,  $\lambda$  and  $\lambda^{-1}$ 
      - > Either  $|\lambda| > 1$  or  $|\lambda^{-1}| > 1$
      - > Motion is unstable
    - ★  $\lambda = e^{-i\mu}$ 
      - >  $|\lambda| = 1$
      - > Motion is stable
  - ◆  $\text{Tr } M$  characterizes stability
    - ★  $|\text{Tr } M| \leq 2$  for stable motion



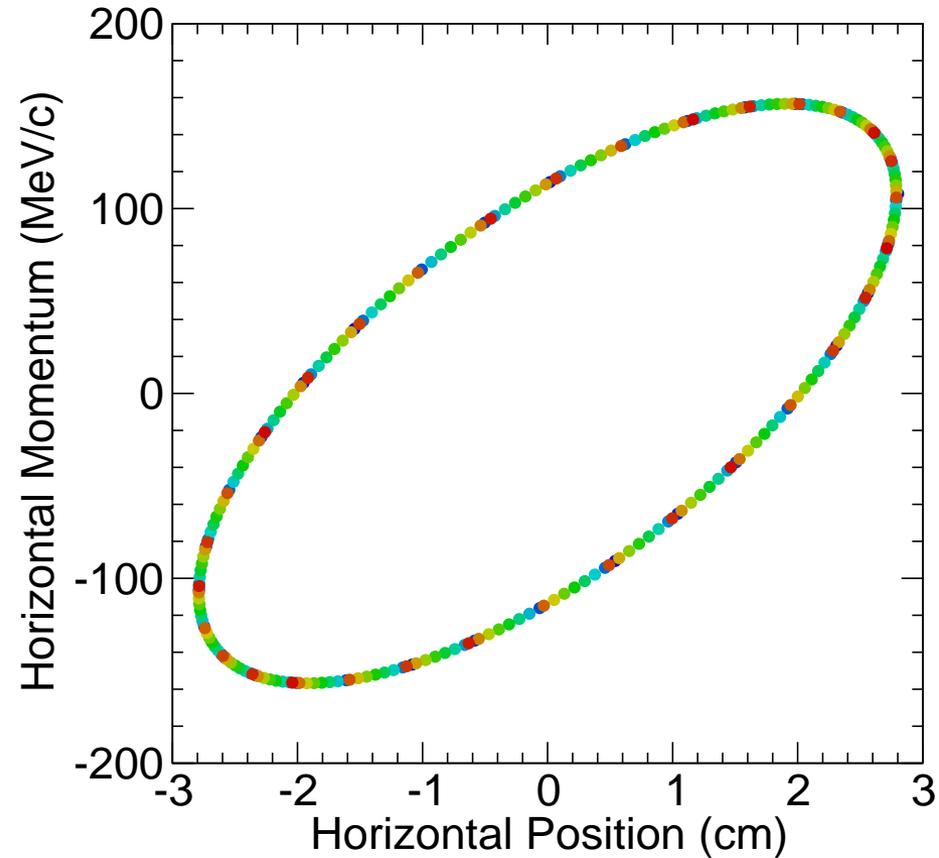
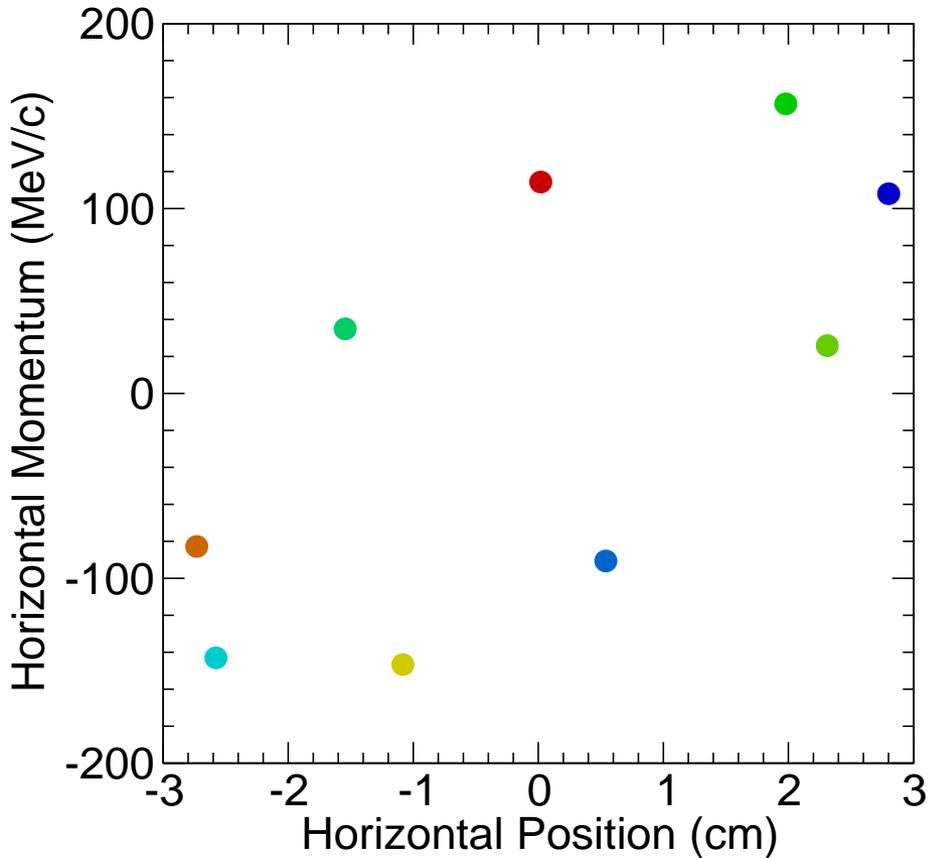
# Accelerator Concepts

## Stable Motion

- Near the closed orbit, stable motion means particles move on ellipses in “phase space”
  - ◆ One dimensional motion: coordinate and its conjugate momentum
- Transform to “normalized variables” so that motion is on a circle
  - ◆ Useful way to view phase space
  - ◆ Define tune to be  $\mu/2\pi$ , where  $\mu$  is the angle a particle move on the circle for one turn
  - ◆ Eigenvalue is  $e^{\pm i\mu}$ ,  $\text{Tr } M = 2 \cos \mu$
- Tunes indicate stability
  - ◆ Near 0.5 or 0 potentially leads to instability
  - ◆ Trace of matrix approaching -2 and 2 respectively

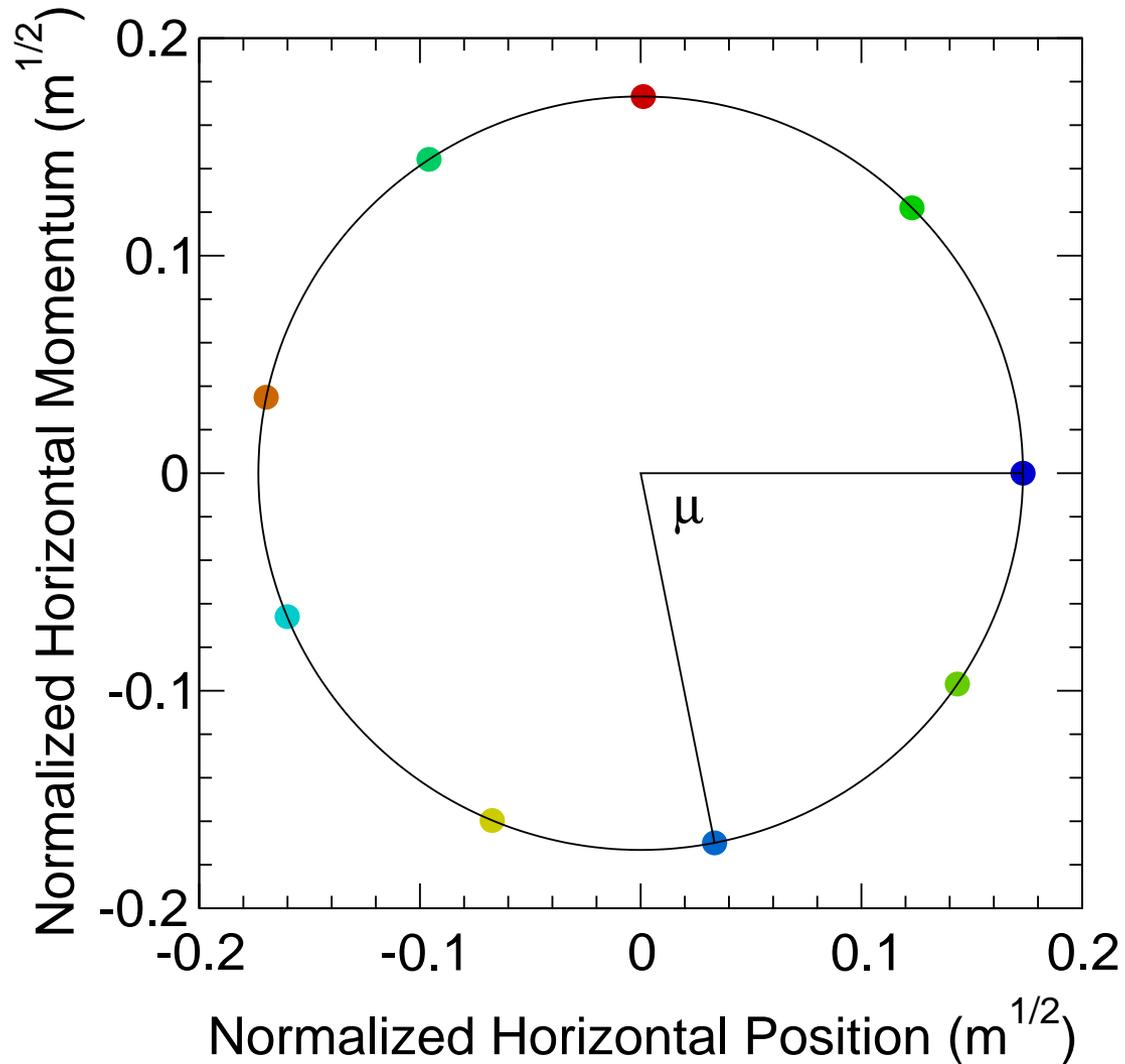
# Accelerator Concepts

## Phase Space Elliptical Motion



# Accelerator Concepts

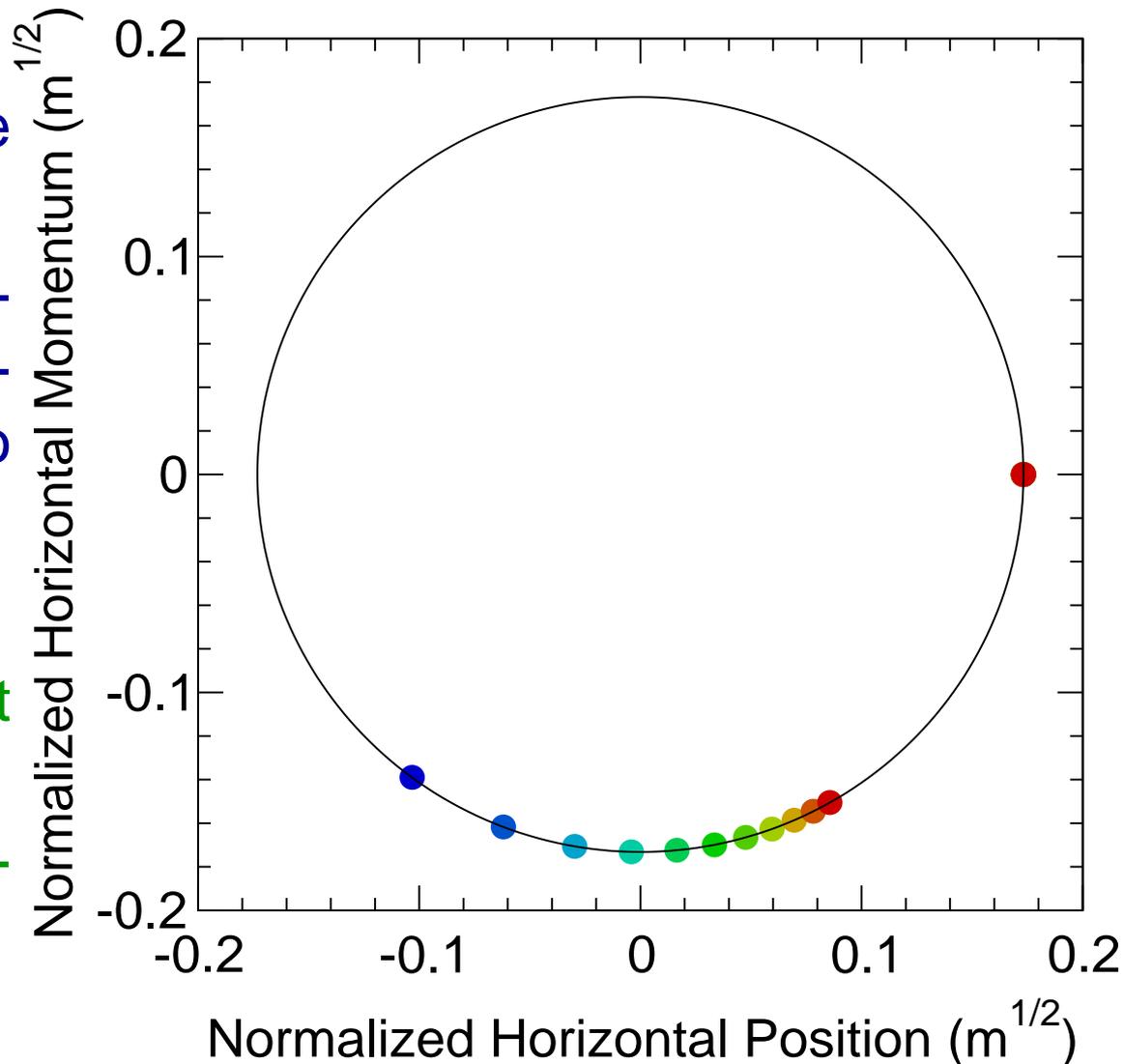
## Normalized Phase Space



# Accelerator Concepts

## Tune Variation with Energy: Chromaticity

- The tune depends on the energy
- Reason: angular deviations by magnet inversely proportional to momentum
- Plot
  - ◆ Each color a different energy
  - ◆ Each energy normalized separately



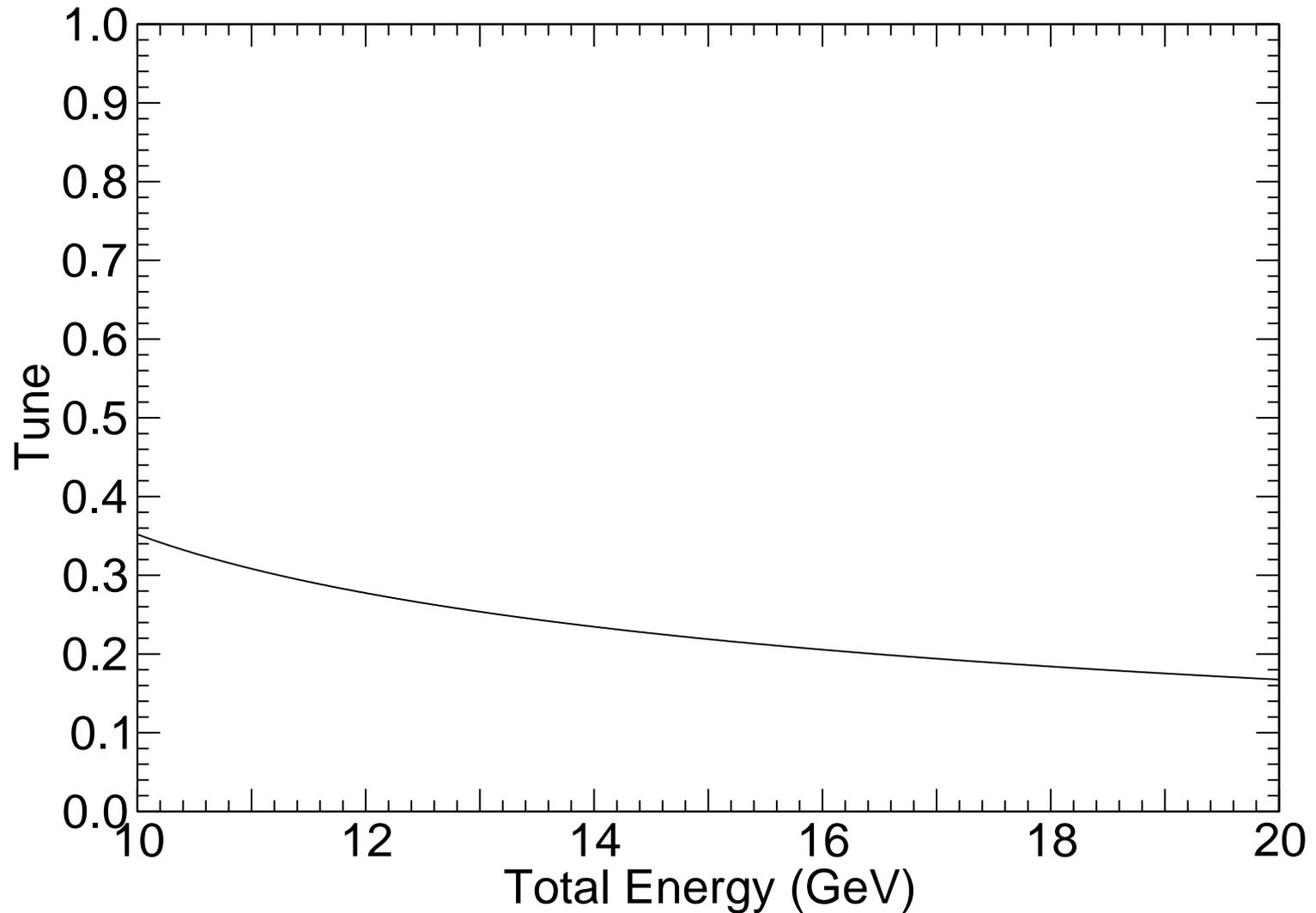
# Symmetry of the Ring

## Single Cell

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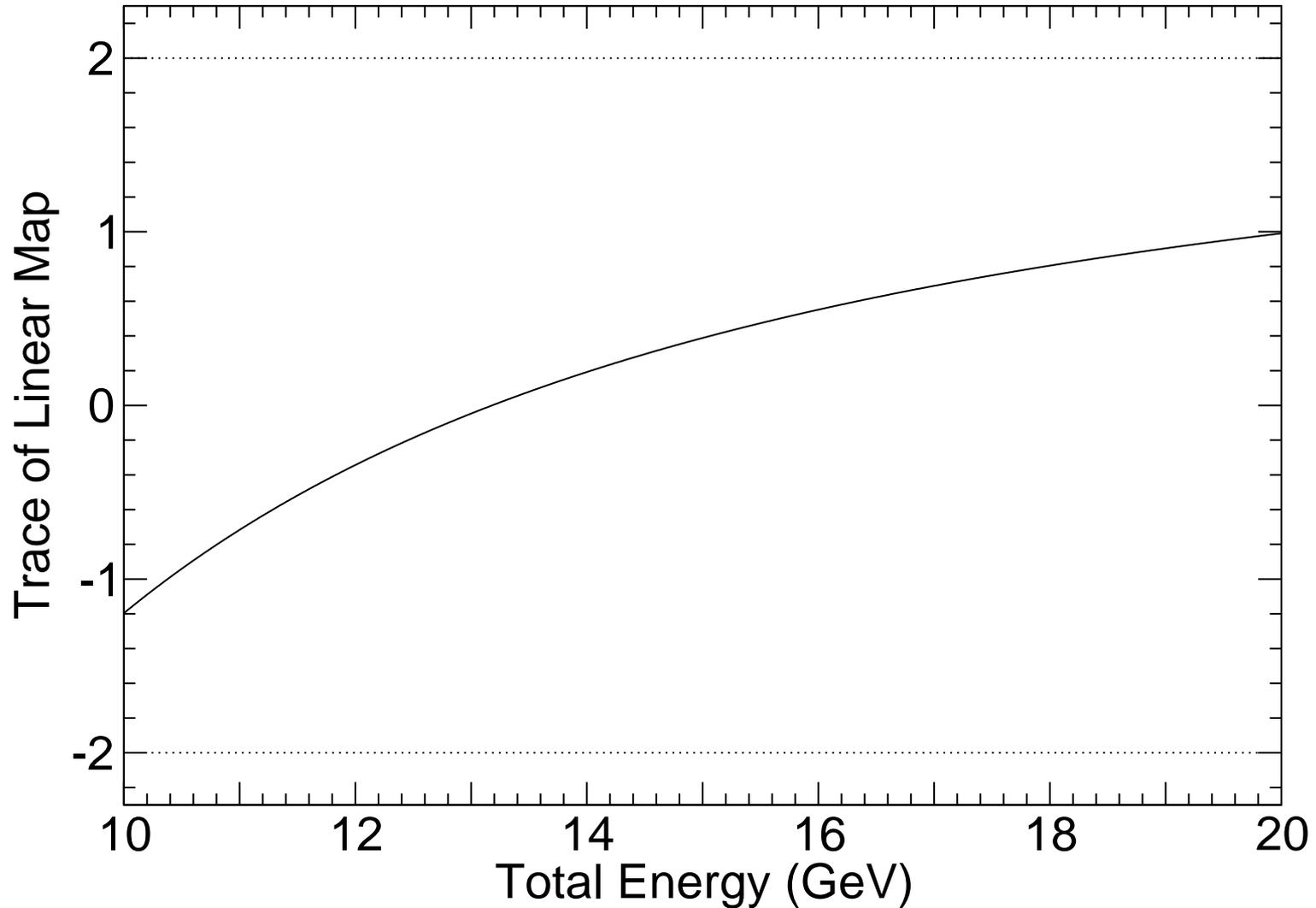
- Imagine the ring is a sequence of many short, identical cells
- Behavior for one cell tells us what occurs for the entire ring
- Plot tune and trace as a function of energy for the single cell

# Symmetry of the Ring Tune for a Single Cell



# Symmetry of the Ring

## Trace of the Linear Map for a Single Cell



# Symmetry of the Ring

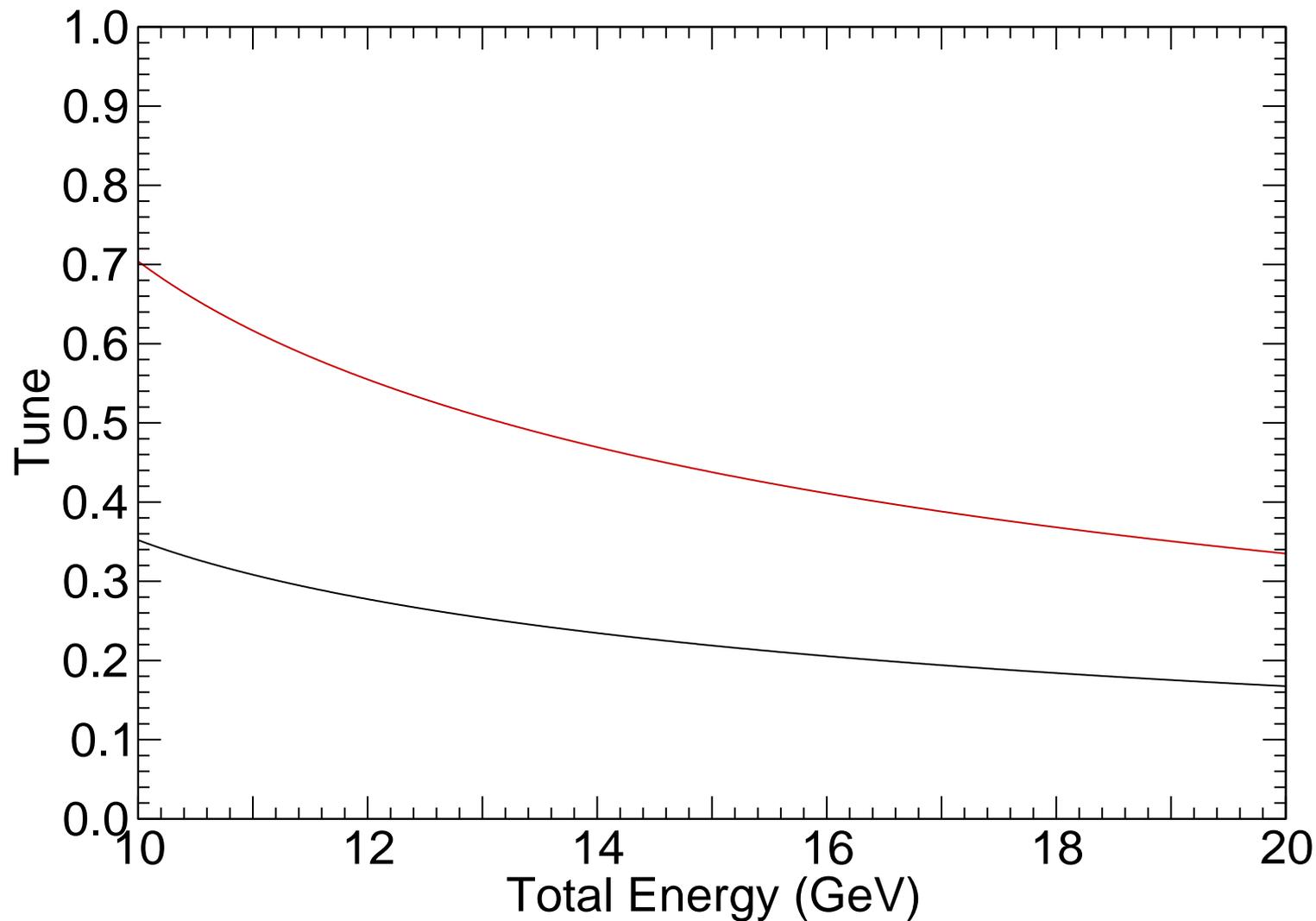
## Two Cells

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- Examine Dynamics of Two Cells
- Two Identical Cells
  - ◆ Dynamics determined by single cell behavior
  - ◆ Tune simply double the single cell tune
  - ◆ Trace just touches  $-2.0$ , but doesn't cross
    - ★ Motion would be unstable if it crossed  $-2.0$
- Two slightly different cells
  - ◆ Each close to the single cell
  - ◆ Trace now crosses  $-2.0$ 
    - ★ Motion unstable between  $13.5$  GeV and  $15.3$  GeV
- These are called linear resonances

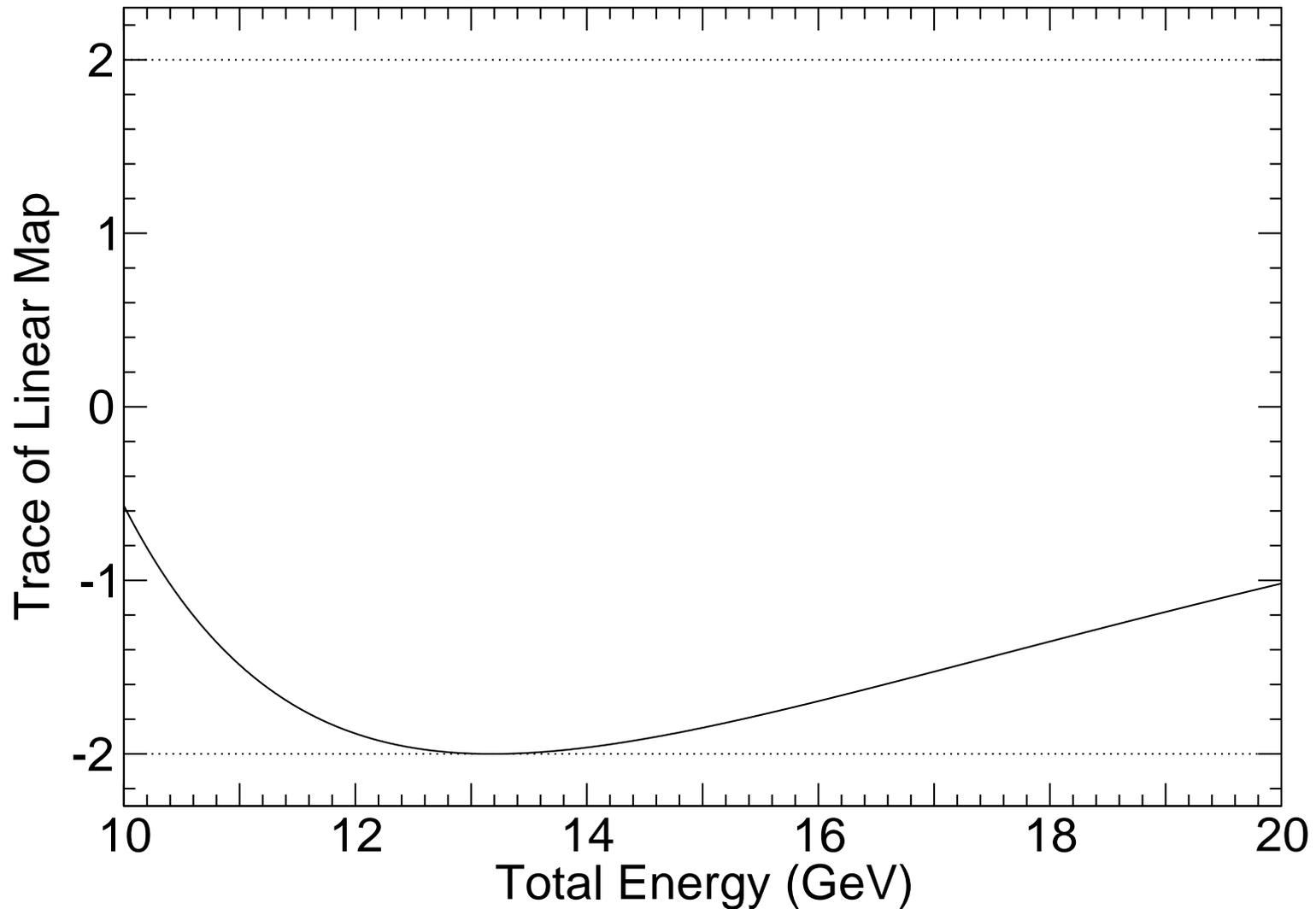
# Symmetry of the Ring

## Tune for Two Identical Cells



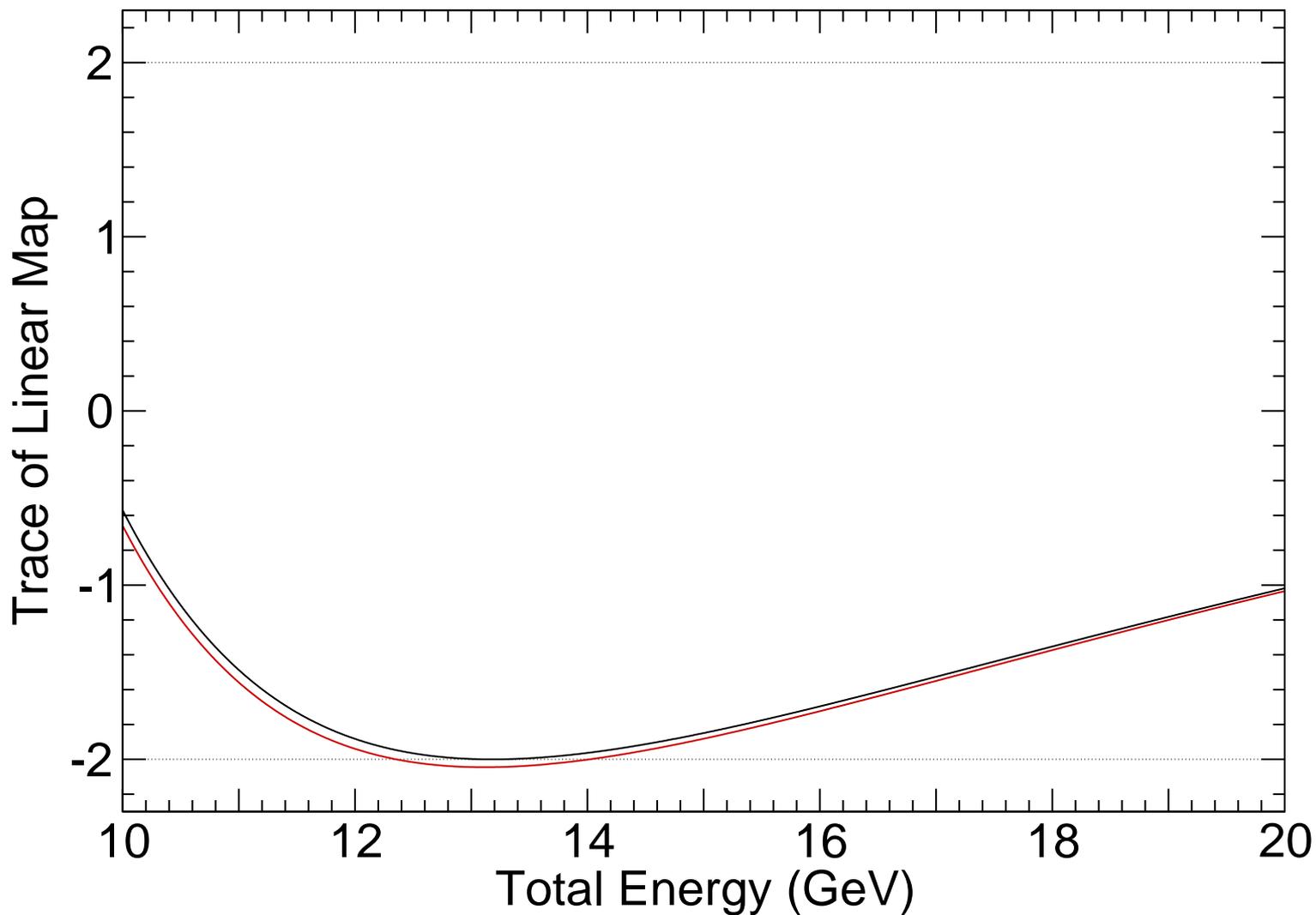
# Symmetry of the Ring

## Trace of Linear Map for Two Identical Cells



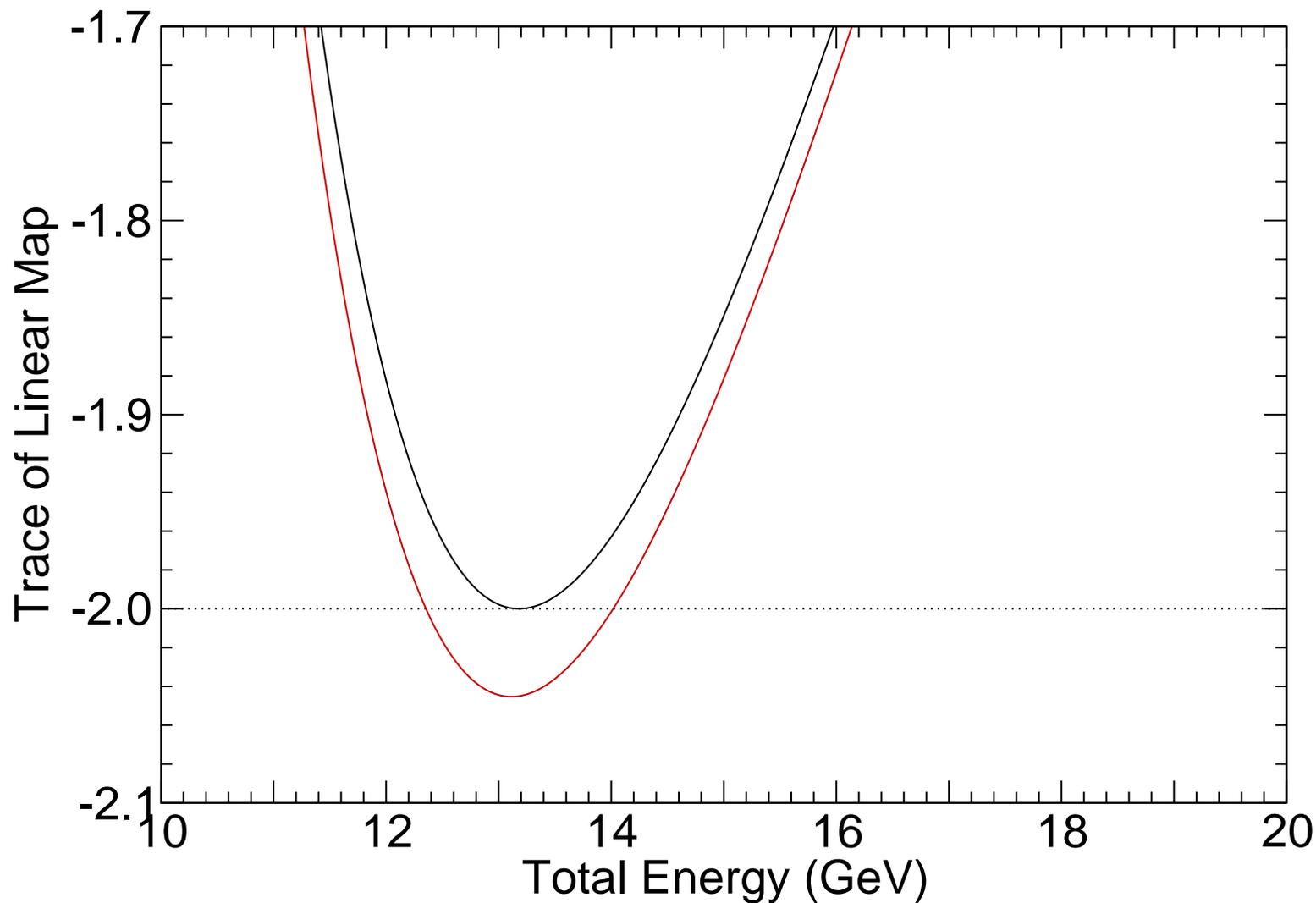
# Symmetry of the Ring

## Trace of Linear Map for Two Different Cells



# Symmetry of the Ring

## Trace of Linear Map for Two Different Cells



# Symmetry of the Ring

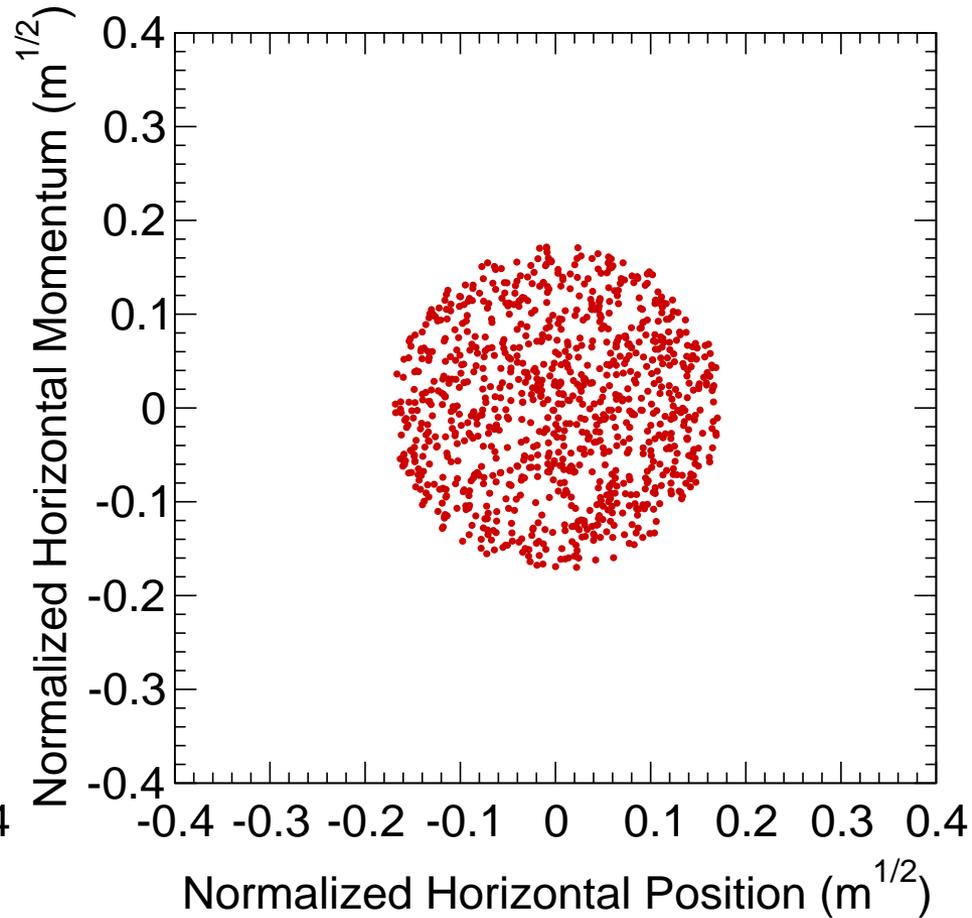
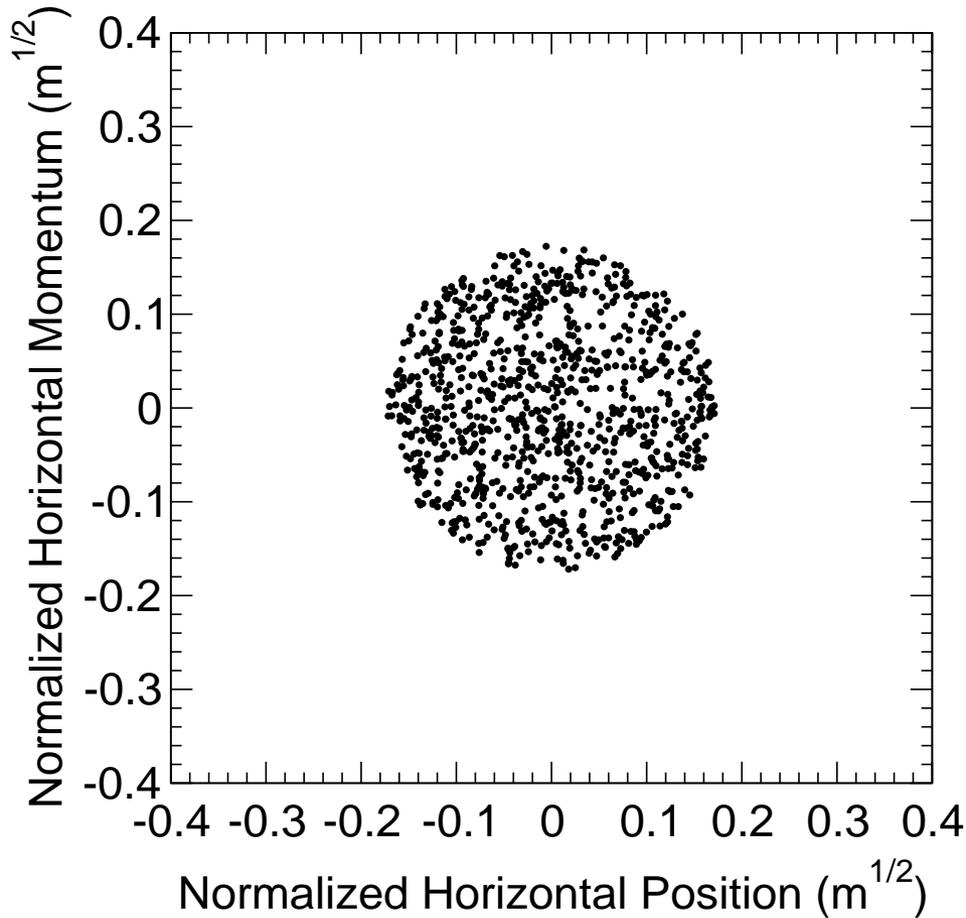
## Accelerating Through Resonances

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- Accelerating through resonances will cause the beam to blow up.
- If cells identical, same before and after in normalized phase space
- If cells different, beam gets larger in normalized phase space
- Effect is stronger if you accelerate more slowly
  - ◆ More time spent in unstable state

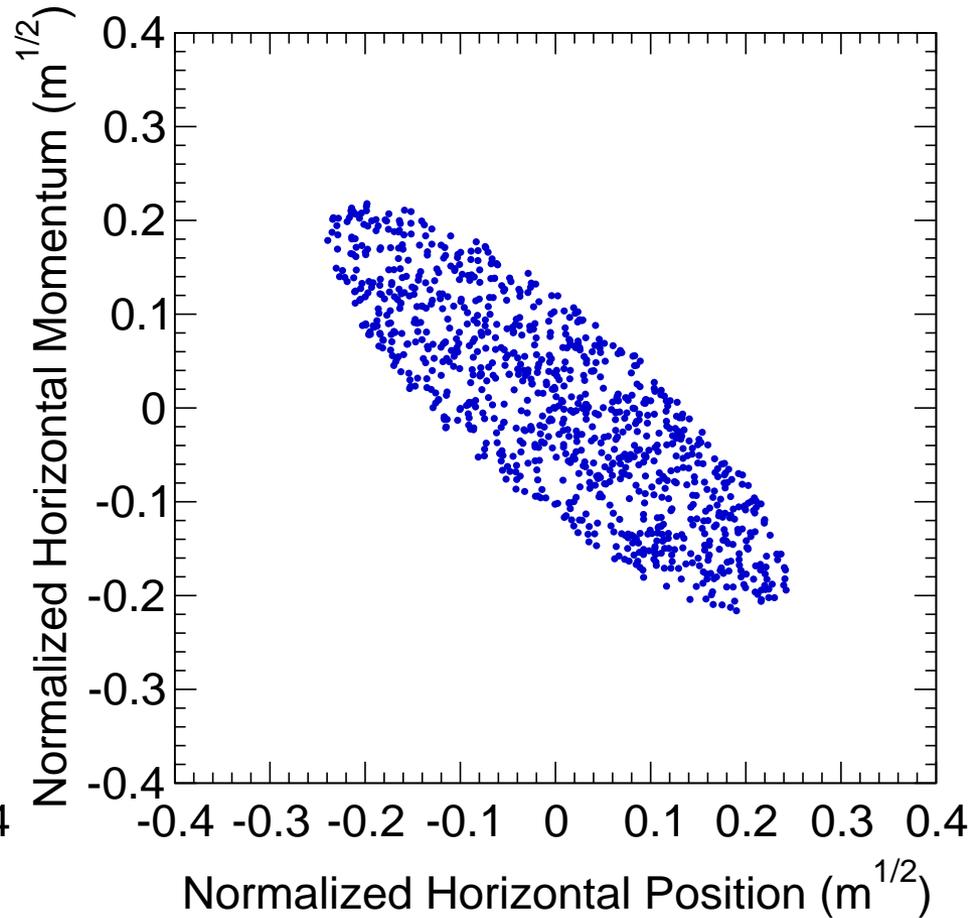
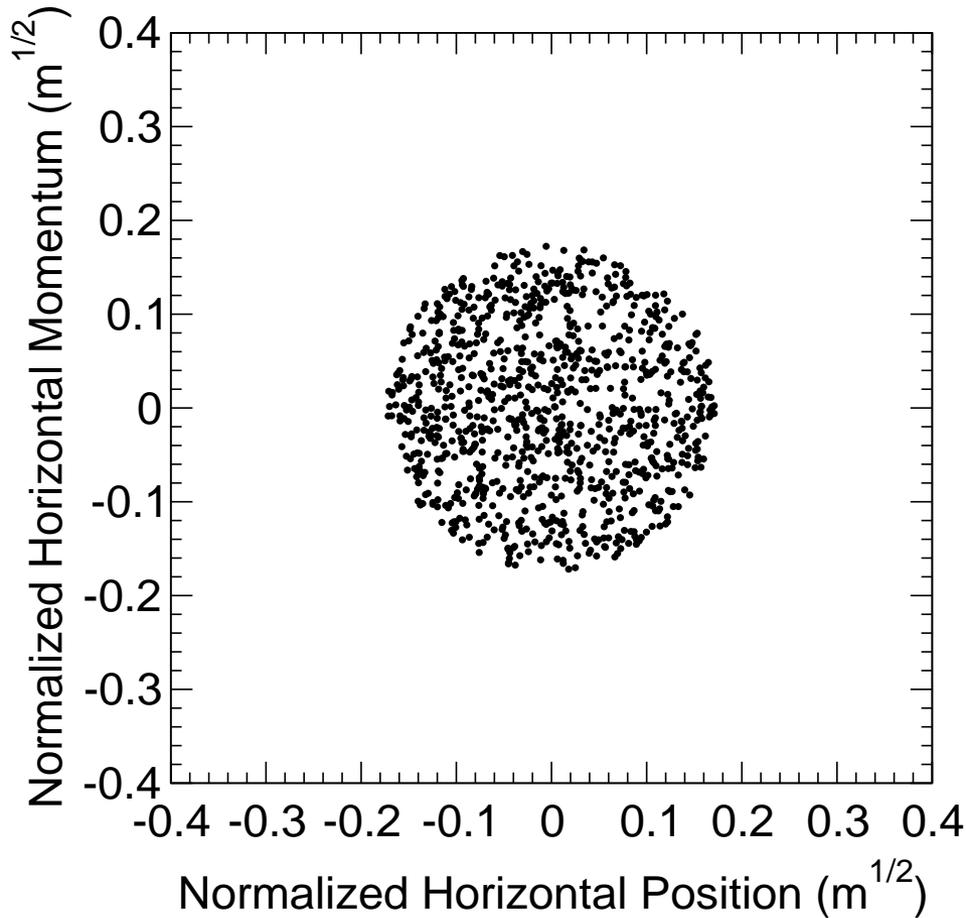
# Symmetry of the Ring

## Accelerating in Two Identical Cells



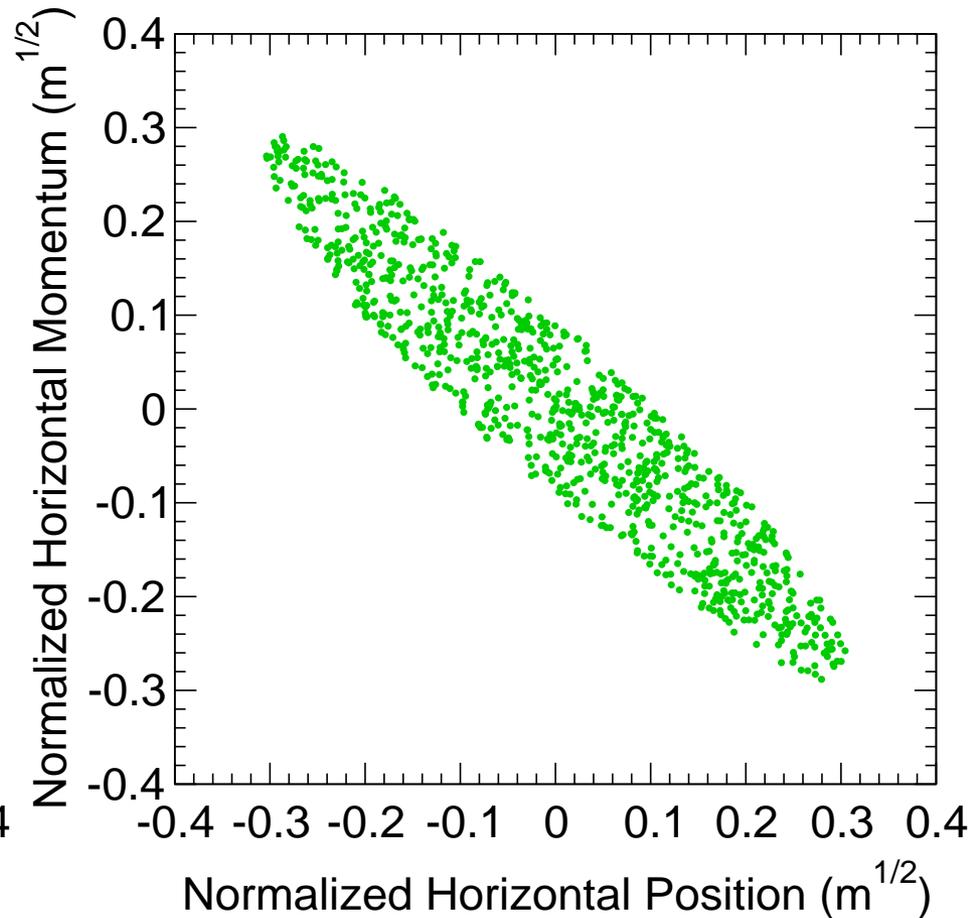
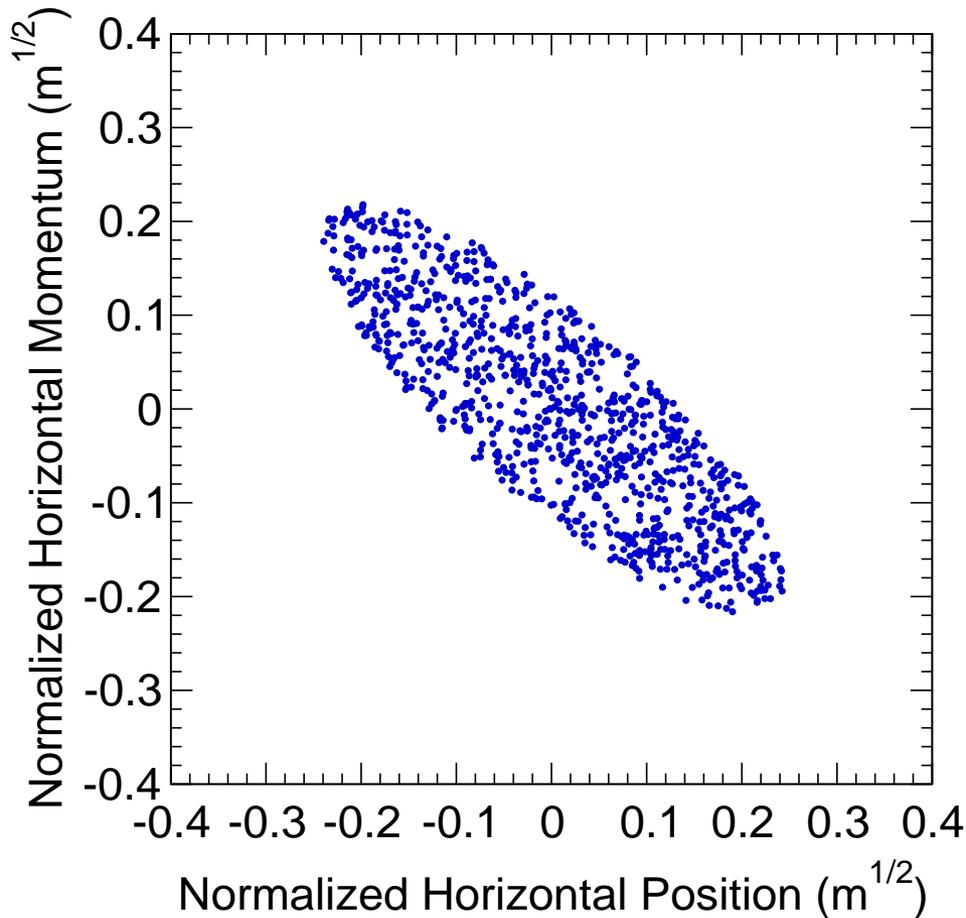
# Symmetry of the Ring

## Accelerating in Two Different Cells



# Symmetry of the Ring

## Accelerating at Different Rates



# Symmetry of the Ring

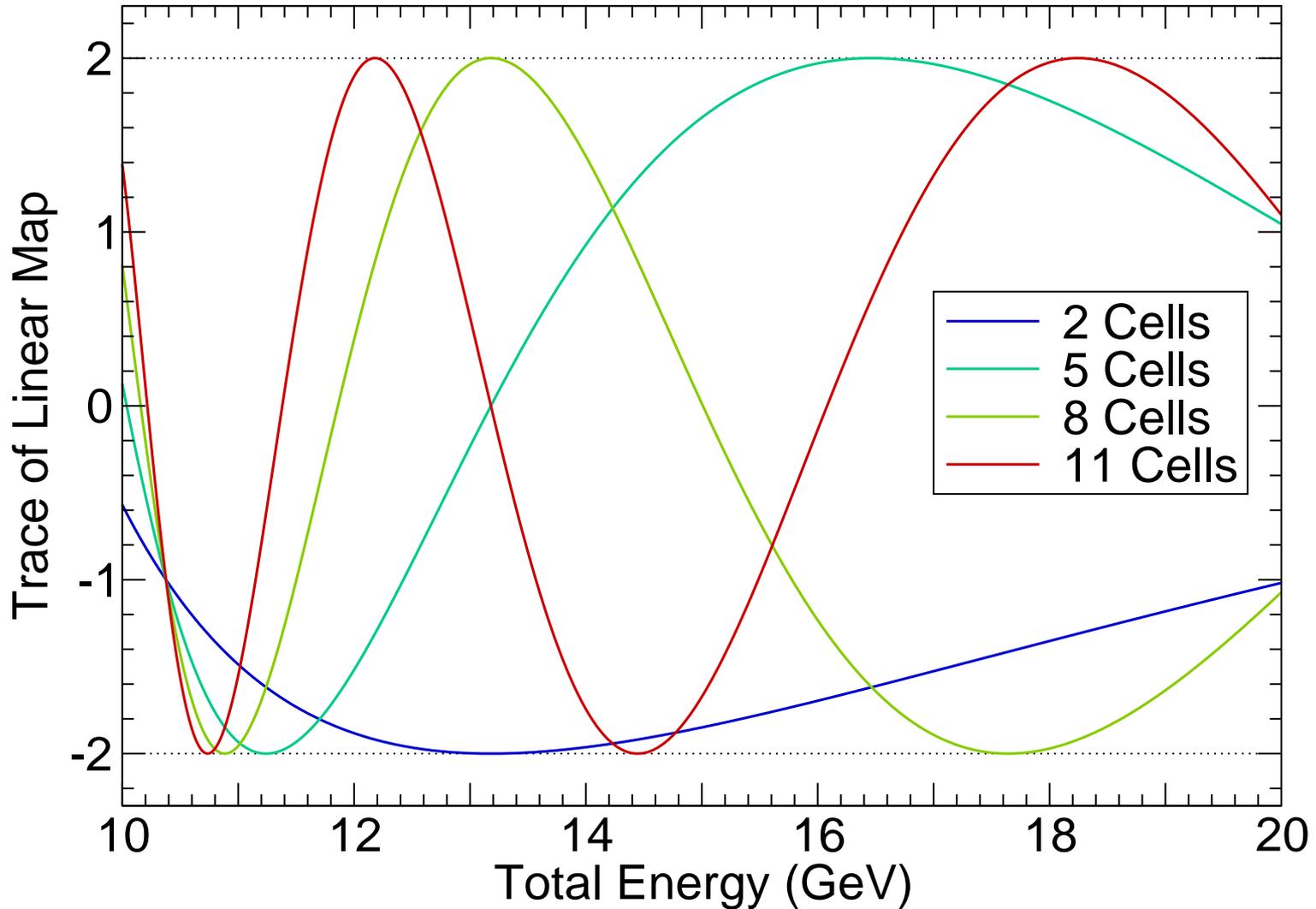
## More Cells

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- Instead of two cells, do more cells
- If cells identical, trace touches  $-2$  and  $2$  in more places for more cells
  - ◆ These are places where, when the symmetry is broken, things could go unstable
- Most rings have little symmetry
  - ◆ Detector, injection/extraction, etc.
  - ◆ Regions between trace crossing  $\pm 2$  are small
  - ◆ This is the first reason why most machines can only transmit a small momentum range with fixed fields

# Symmetry of the Ring

## Trace for Many Cells



# Symmetry of the Ring

## Results for FFAGs

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- These results have an impact on FFAG design
- (Non-scaling) FFAGs should consist entirely of short, identical cells
  - ◆ This will prevent the linear resonances from causing (too much) instability
  - ◆ Magnetic fields and magnet placement must be very precise
- Accelerate rapidly to minimize the impact of the unavoidable errors

# Nonlinearities

- Discussion thus far assumed that a linear map about the closed orbit was an exact representation of the motion
- Real machines have higher order terms about the closed orbit
- Some terms are unavoidable
  - ◆ Terms due to the beam not making small angles
  - ◆ Terms coming from the curvature of the ring
  - ◆ Terms coming about because fields change from their values in the magnets to zero outside the magnets (Maxwell's equations)
  - ◆ Space charge (forces of particles on each other)
- Sometimes nonlinearities are intentionally introduced
  - ◆ Reduce tune variation
  - ◆ Control time of flight (more later)
  - ◆ Control collective effects

# Accelerator Concepts

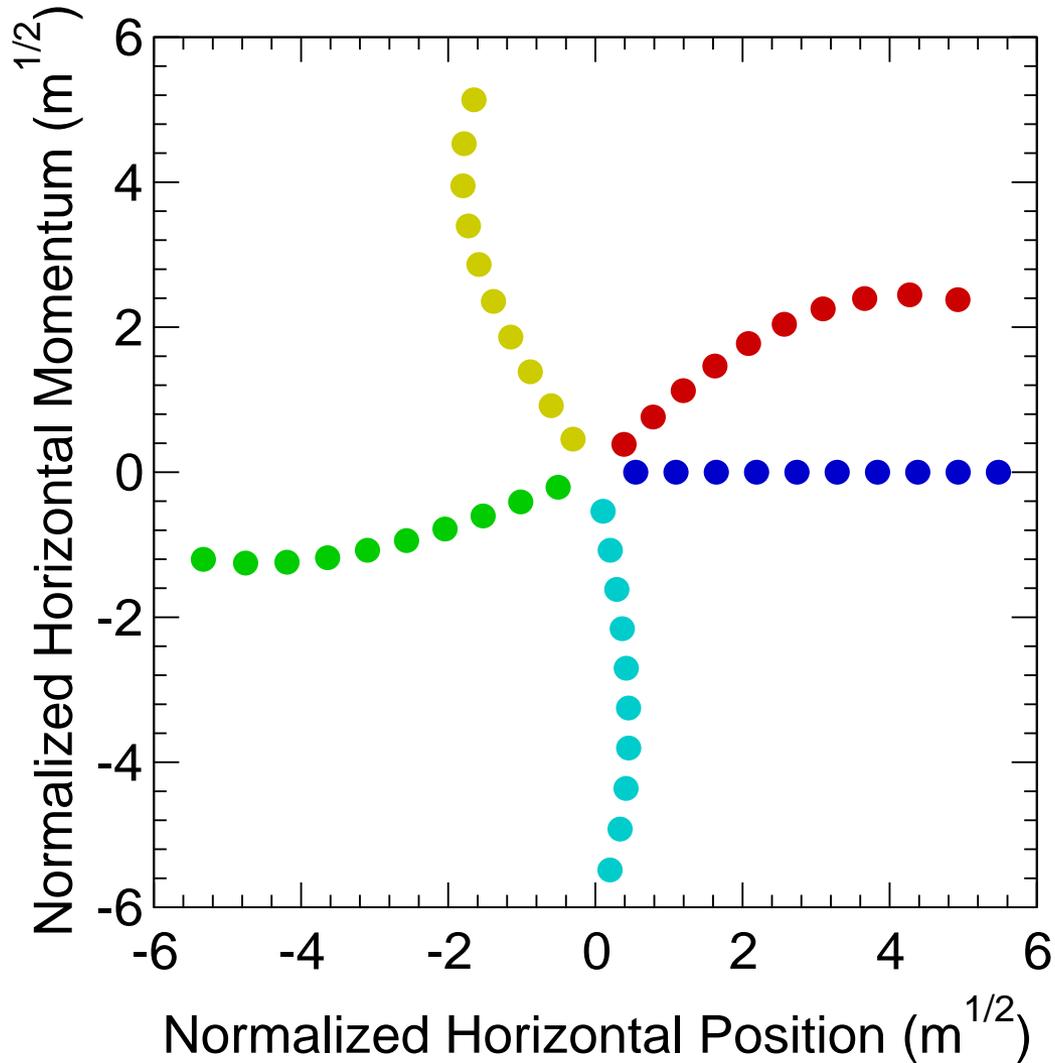
## Tune Shift with Amplitude

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- Nonlinearity leads to a tune that depends on the distance from the closed orbit
- Even if the tune at the closed orbit is OK, tune may be “bad” at some distance from the closed orbit

# Accelerator Concepts

## Tune Shift with Amplitude



# Accelerator Concepts

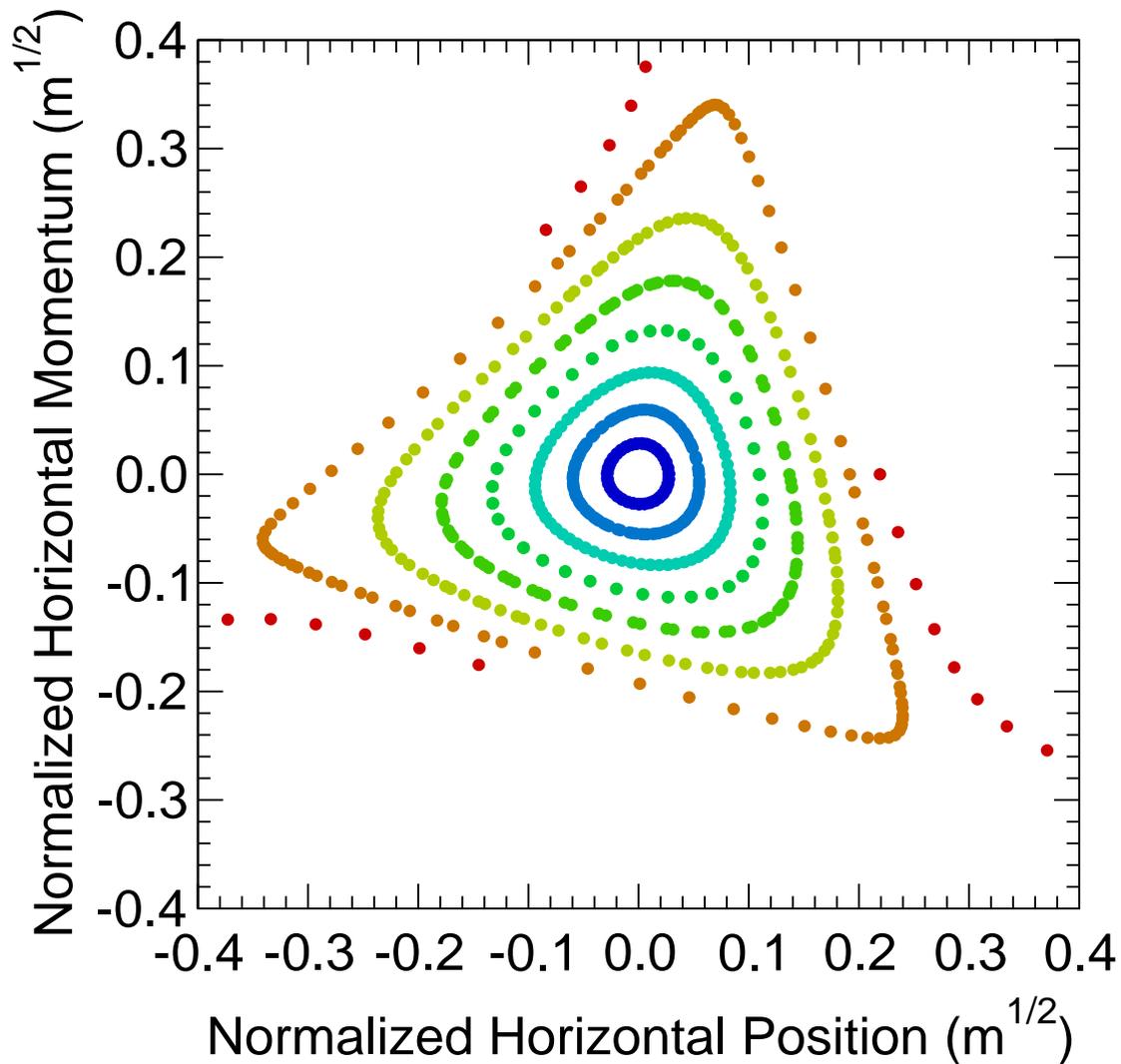
## Nonlinear Resonances

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- Single cell example
- At small amplitudes, motion is like linear
- At larger amplitudes motion develops a three-fold symmetry
  - ◆ This is a sign that the tune is approaching  $1/3$
- At large enough amplitude
  - ◆ Tune becomes exactly  $1/3$
  - ◆ Motion becomes unstable
- Resonant phenomenon, similar to linear resonances above
  - ◆ Happens at nonzero amplitude, however

# Accelerator Concepts

## Nonlinear Resonance



# Accelerator Concepts

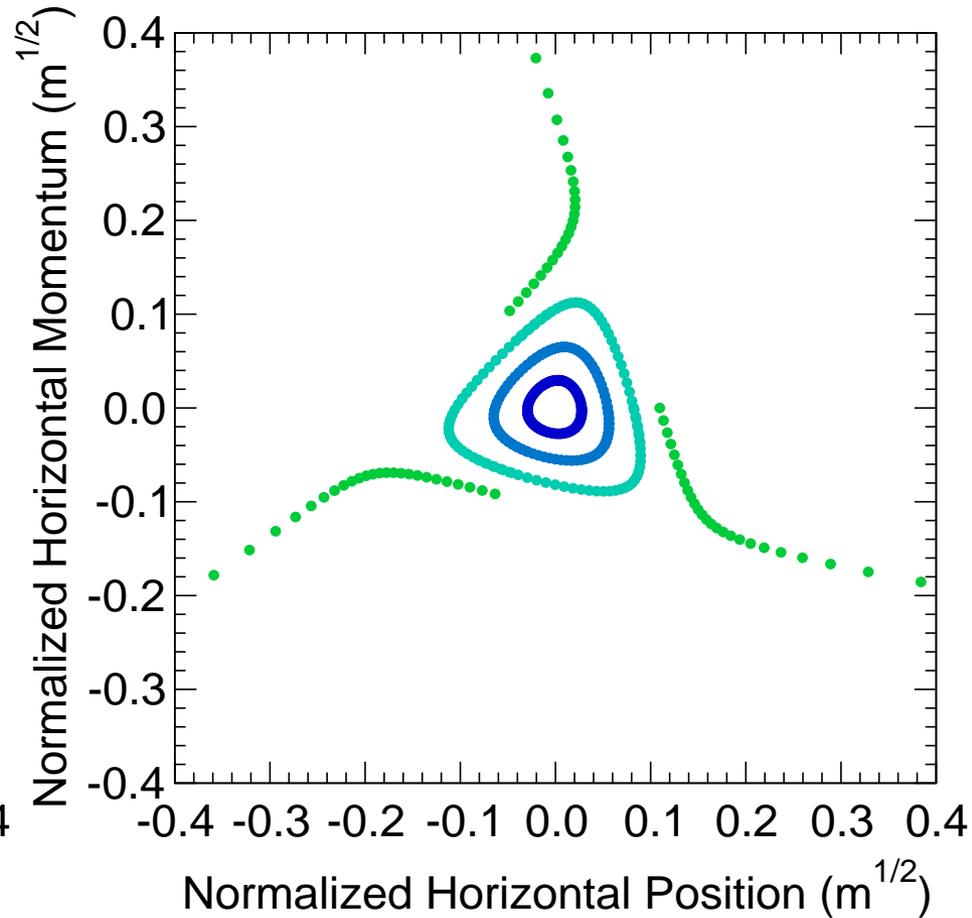
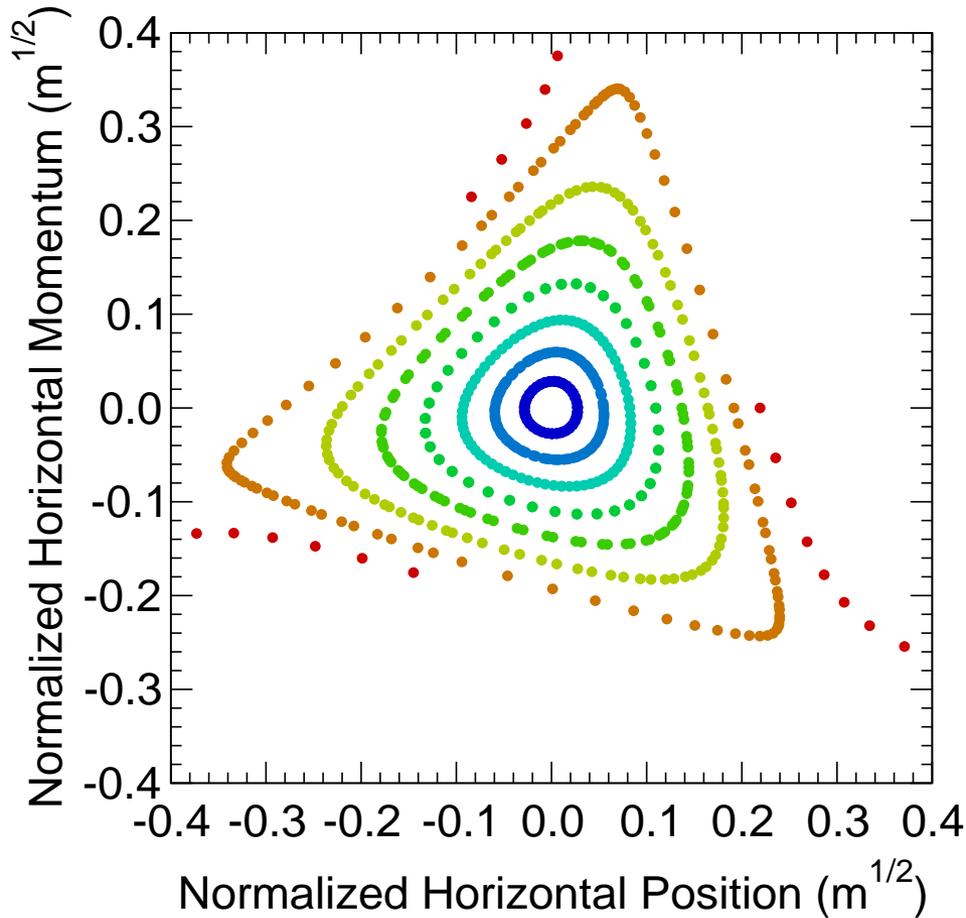
## Nonlinear Resonances: Energy Variation

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- As energy changes, zero-amplitude (linear) tune approaches  $1/3$
- Amplitude where tune becomes  $1/3$  and particles are lost becomes lower
- Smaller phase space area is transmitted
- When linear tune reaches  $1/3$ , transmitted area can be zero

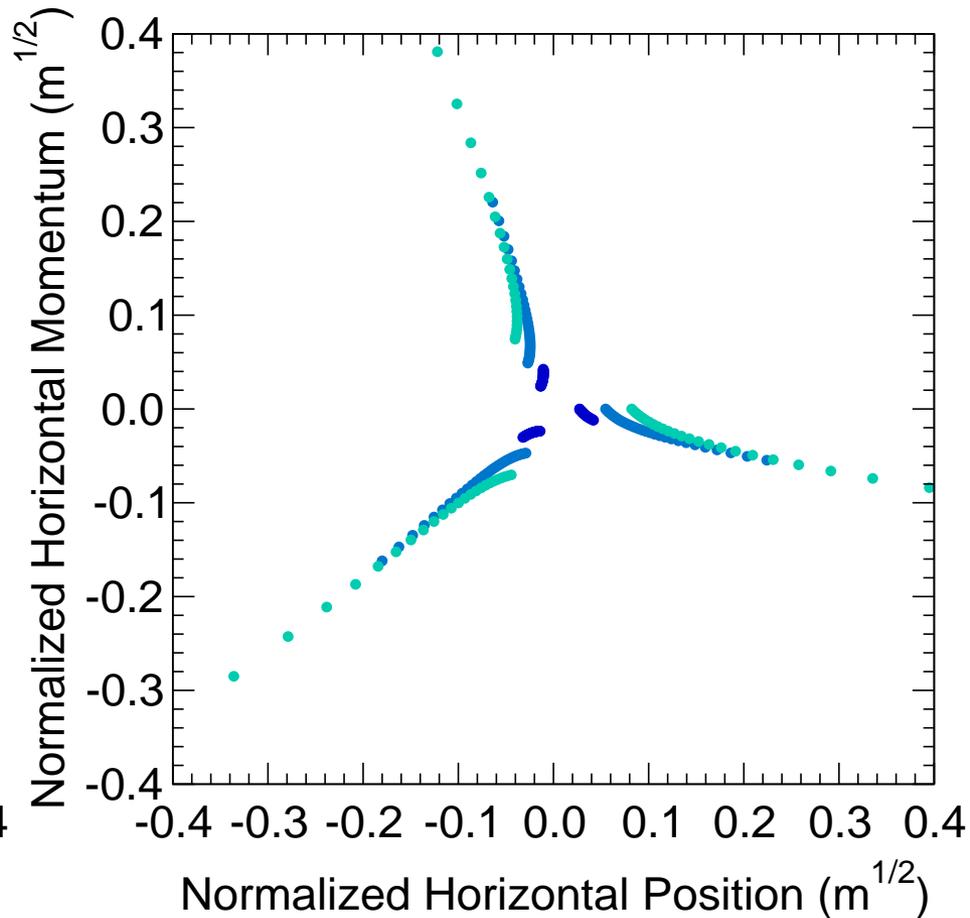
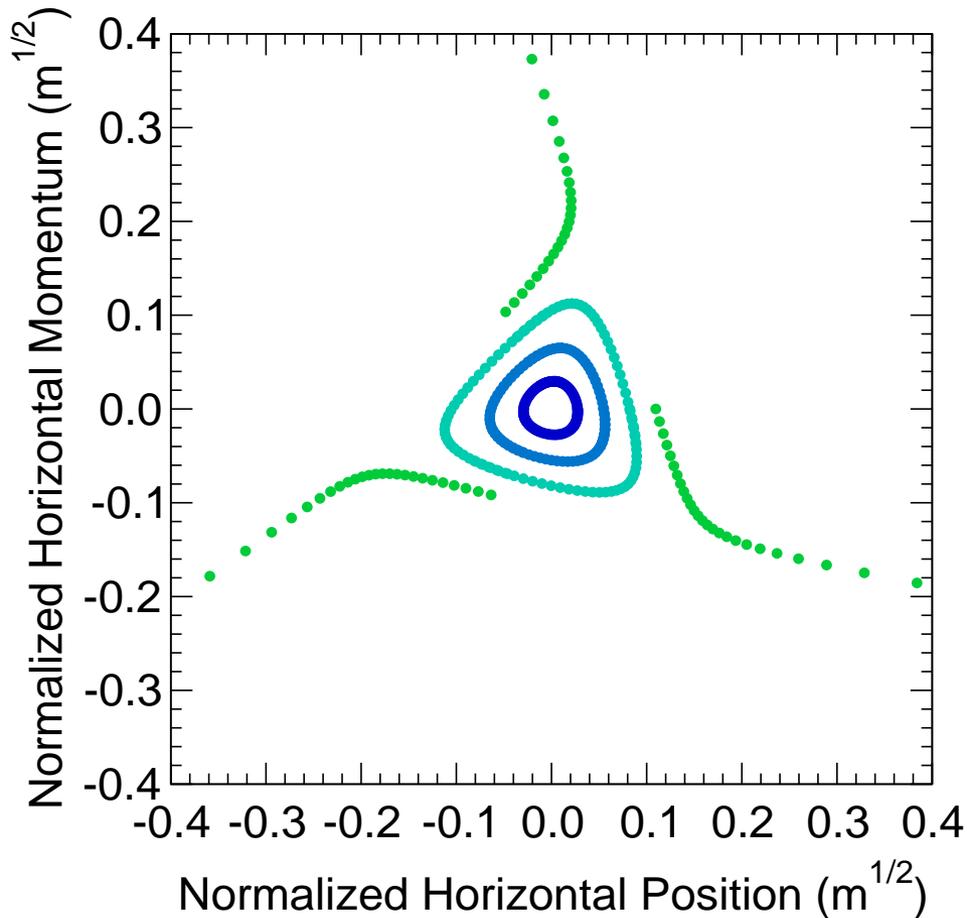
# Accelerator Concepts

## Nonlinear Resonances: Energy Variation



# Accelerator Concepts

## Nonlinear Resonances: Energy Variation



# Accelerator Concepts

## Nonlinear Resonances: Energy Variation

- With linear resonances, needed to avoid  $2\nu_x = k$ , for  $k$  integer.
- Including nonlinear resonances means we avoid  $m\nu_x = k$  for any  $m$  and  $k$ 
  - ◆ Infinite number of these
    - ★ Driving terms may be zero or weak for many of these
    - ★ Lower-order ( $m$ ) resonances tend to be stronger
    - ★ Must face these even with perfect single-cell symmetry
  - ◆ Energy space even more restricted than when considering linear resonances
  - ◆ This further restricts energy acceptance of real machines
- Because of two transverse planes, really deal with
$$m_x\nu_x + m_y\nu_y = k$$

# Accelerator Concepts

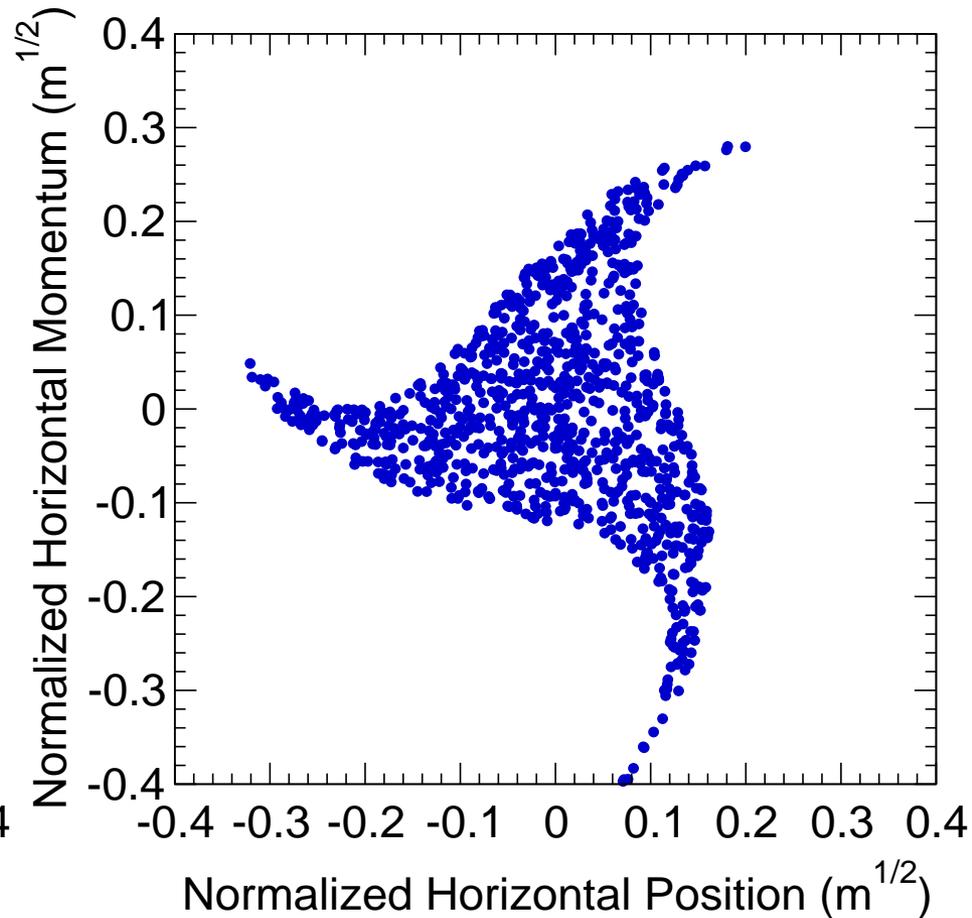
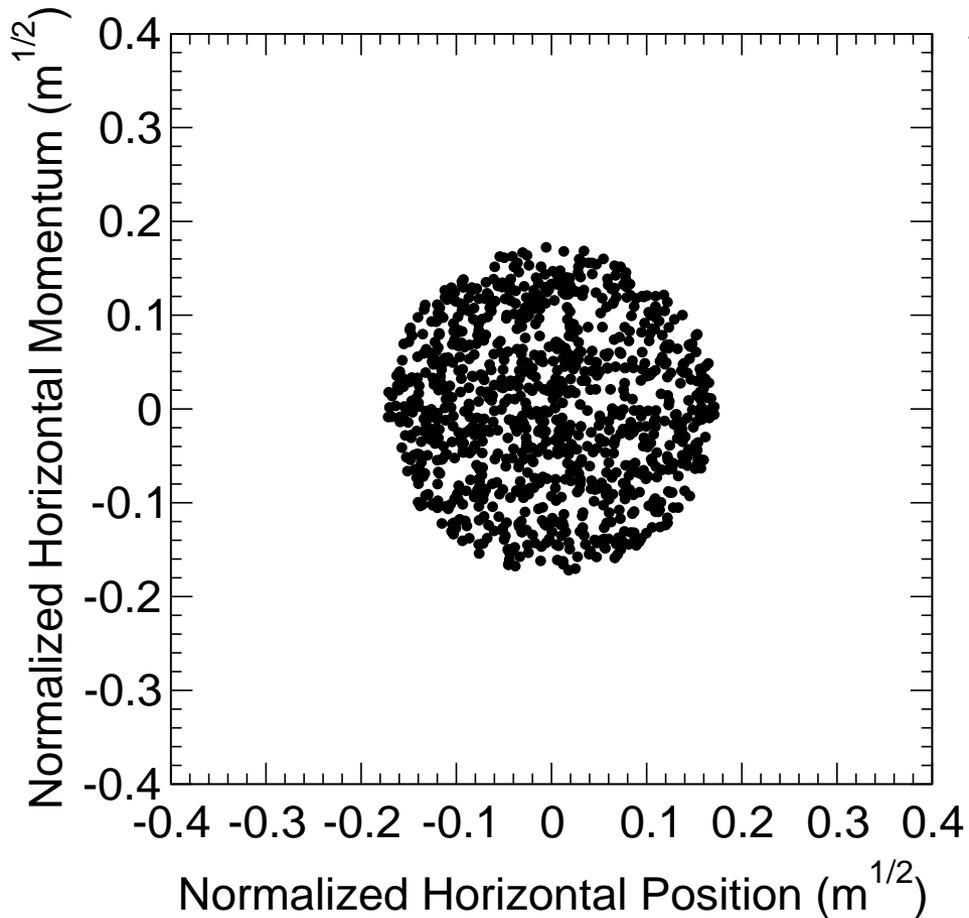
## Accelerating Through Nonlinear Resonances

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- Accelerate through nonlinear resonance
- Increase in beam size if we accelerate through rapidly
- Accelerate through more slowly
  - ◆ Further increase in beam size
  - ◆ Particle loss (12%, this example)
- Increase the resonance strength
  - ◆ Beam looks smaller
  - ◆ That's because large amplitude particles were lost (58%!)

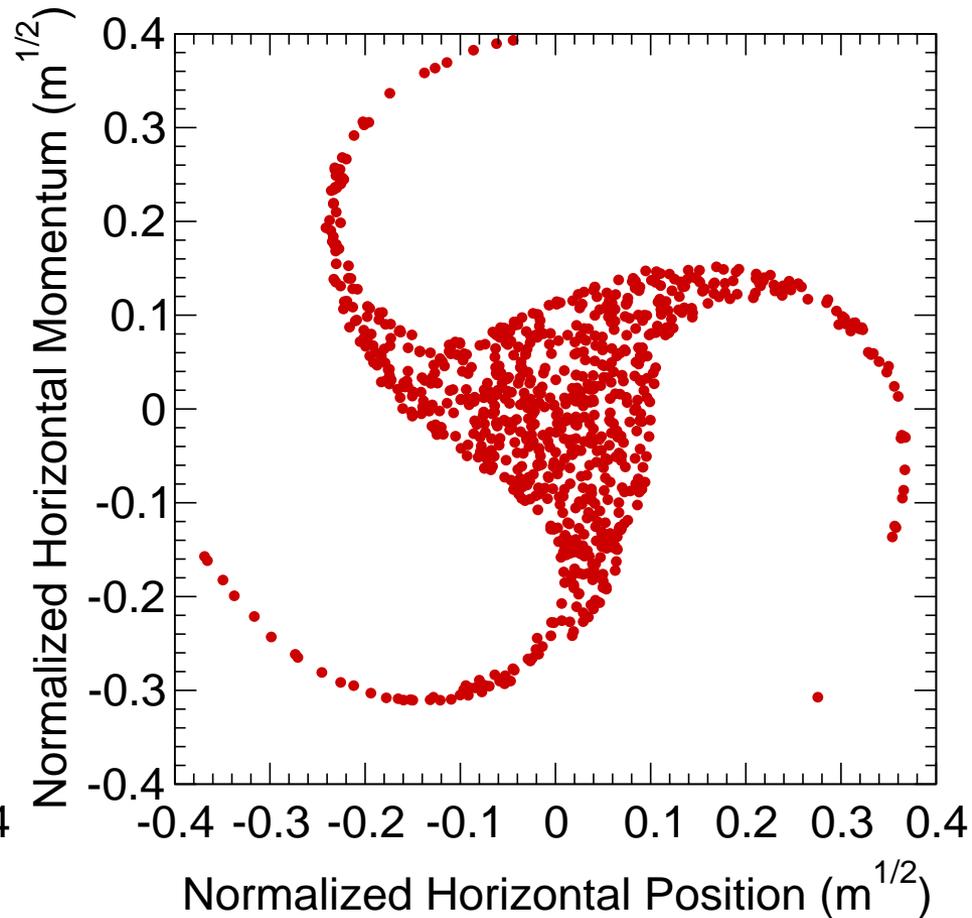
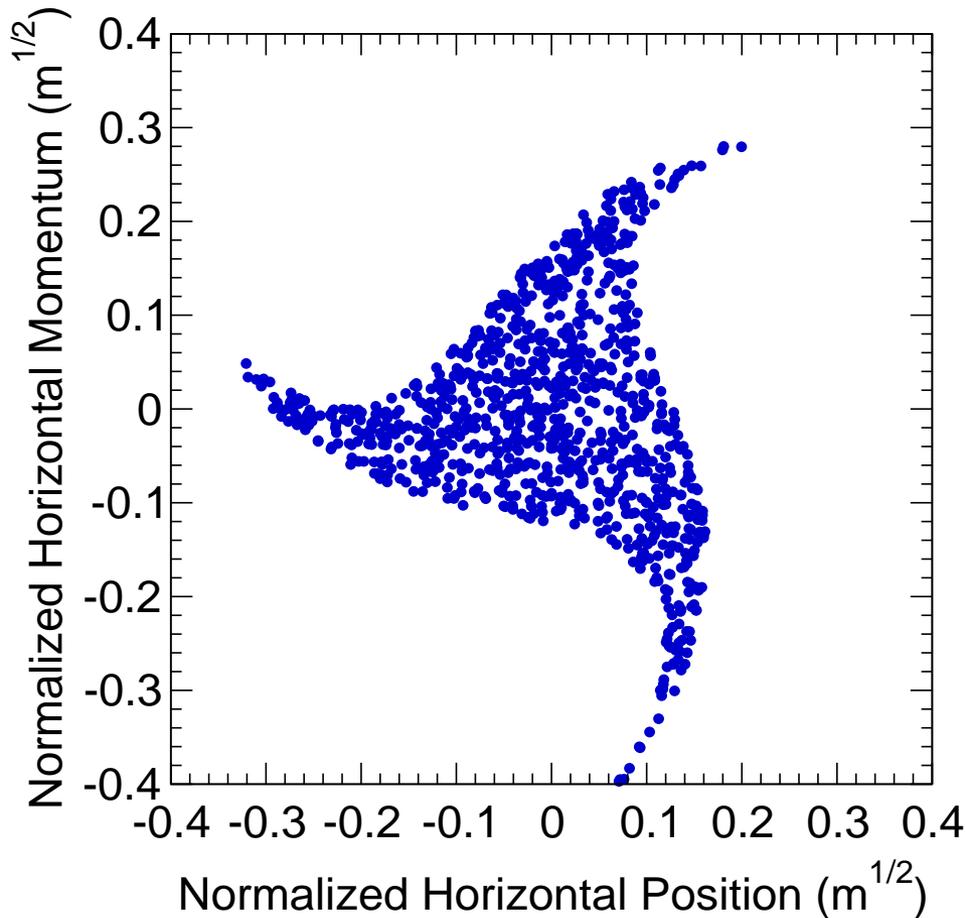
# Accelerator Concepts

## Accelerating Through Nonlinear Resonance



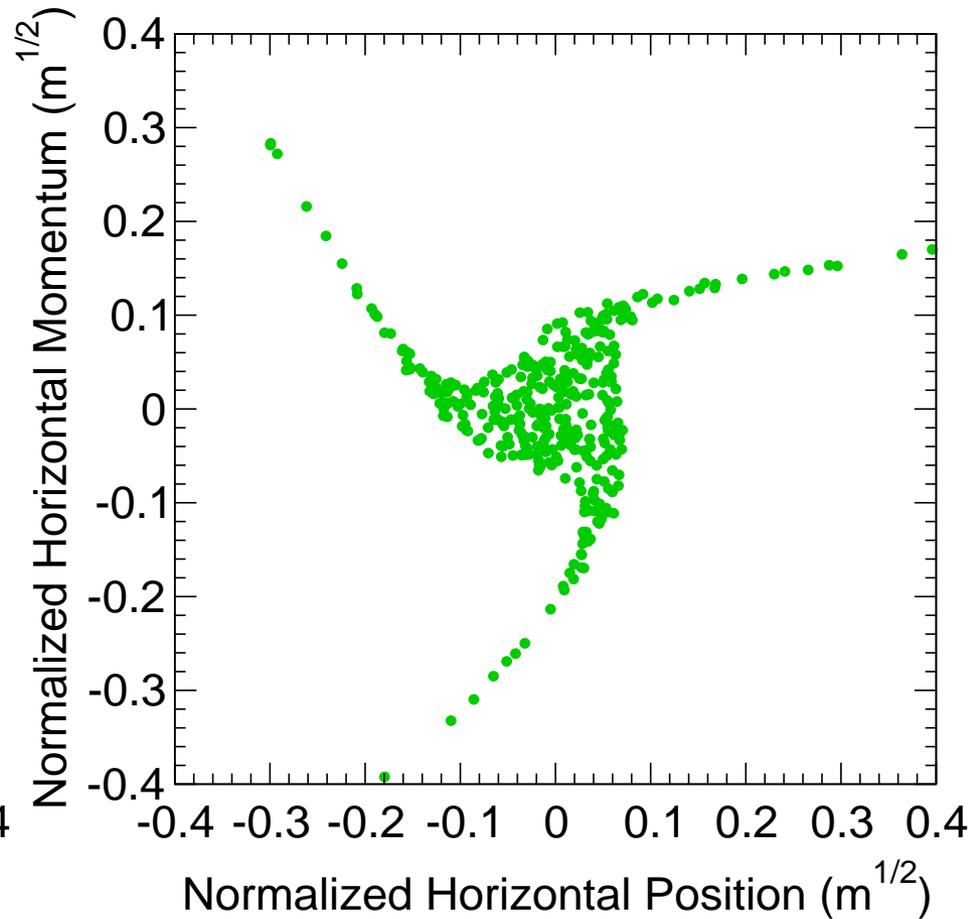
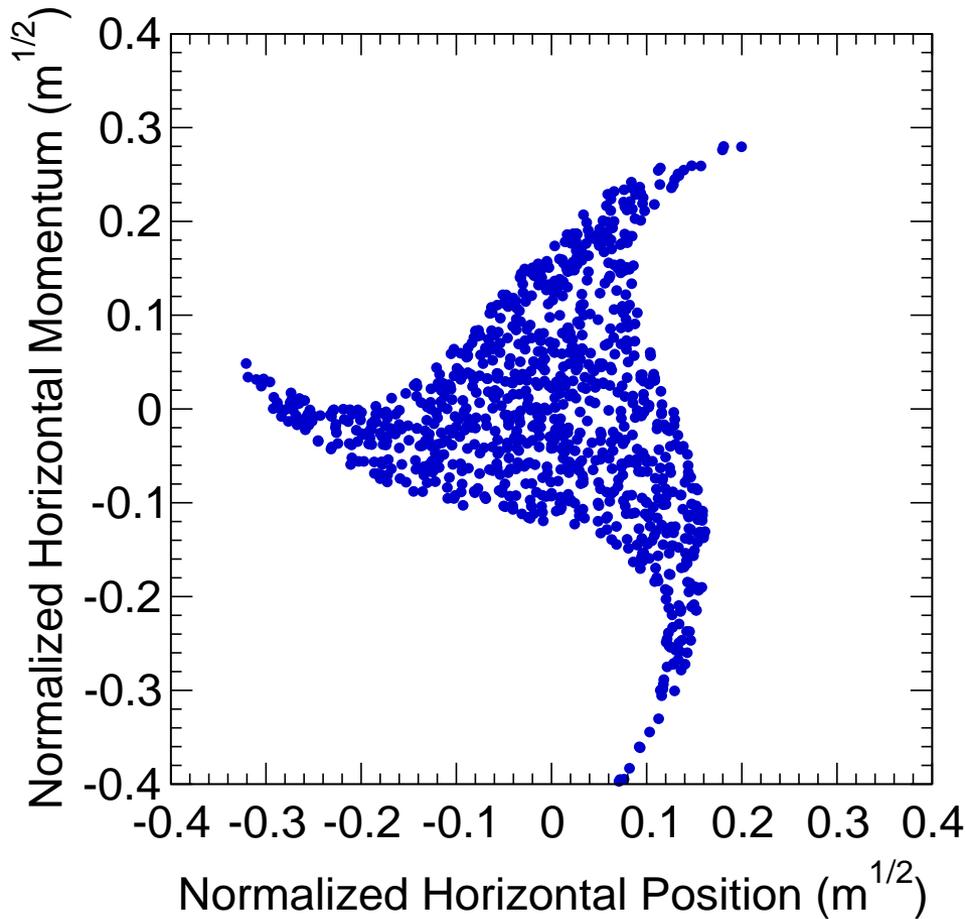
# Accelerator Concepts

## Accelerating Through Resonance More Slowly



# Accelerator Concepts

## Stronger Resonance



# Summary: Constraints Imposed on FFAG Design by Resonances

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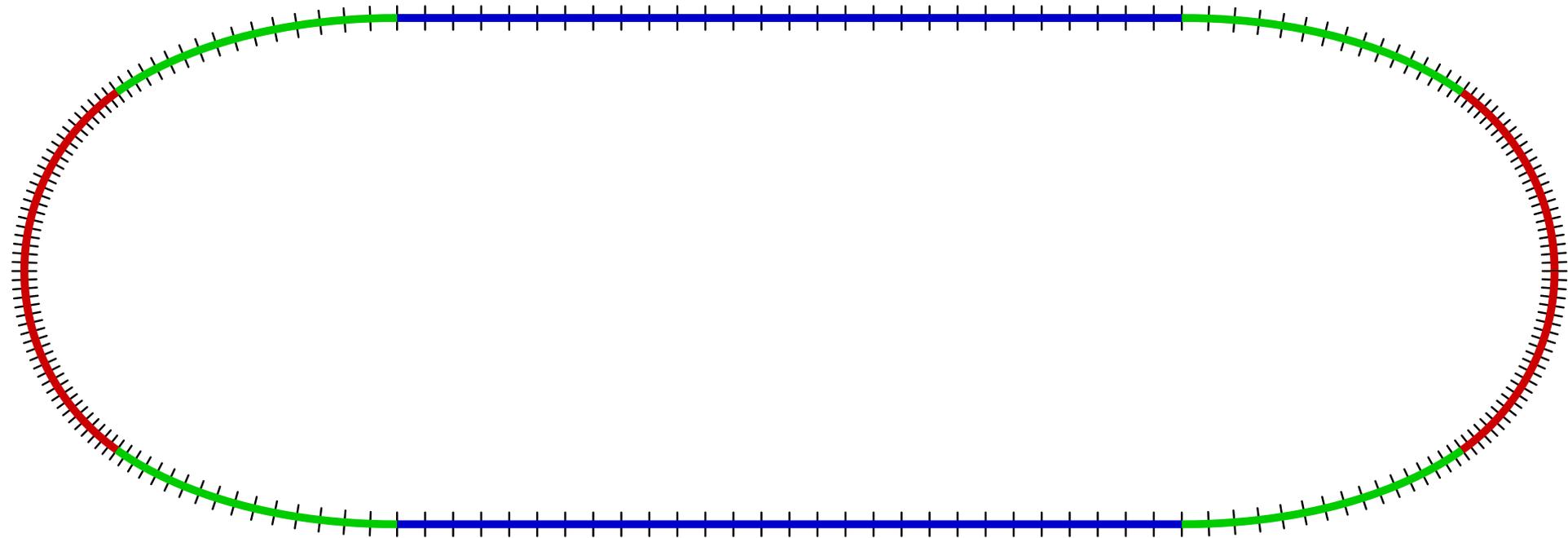
- To achieve wide energy range, FFAGs must avoid resonances
- To avoid resonances, FFAGs should be constructed as
  - ◆ Simple cells
  - ◆ All identical
  - ◆ Minimize differences due to errors
- Nonlinearities should be minimized to avoid driving nonlinear resonances
  - ◆ Must accelerate rapidly through any residual nonlinear resonances

# FFAG Research Areas

- Much FFAG research involves trying to push on these constraints
- Breaking symmetry
  - ◆ Short cells keep apertures small, have other benefits
  - ◆ Long cells needed to hold RF cavities (accelerate particles)
  - ◆ Would like to combine both in one machine
  - ◆ Must transition between the two gently...
- Adding nonlinearities
  - ◆ Nonlinearities are desirable for various reasons
    - ★ Control time of flight (more later)
    - ★ Decrease tune variation with energy
      - Avoid space charge driven resonances
      - Reduce time of flight variation with transverse amplitude
  - ◆ Try to add nonlinearity while transmitting large enough beam

# Breaking FFAG Symmetry

## Racetrack-shaped FFAG

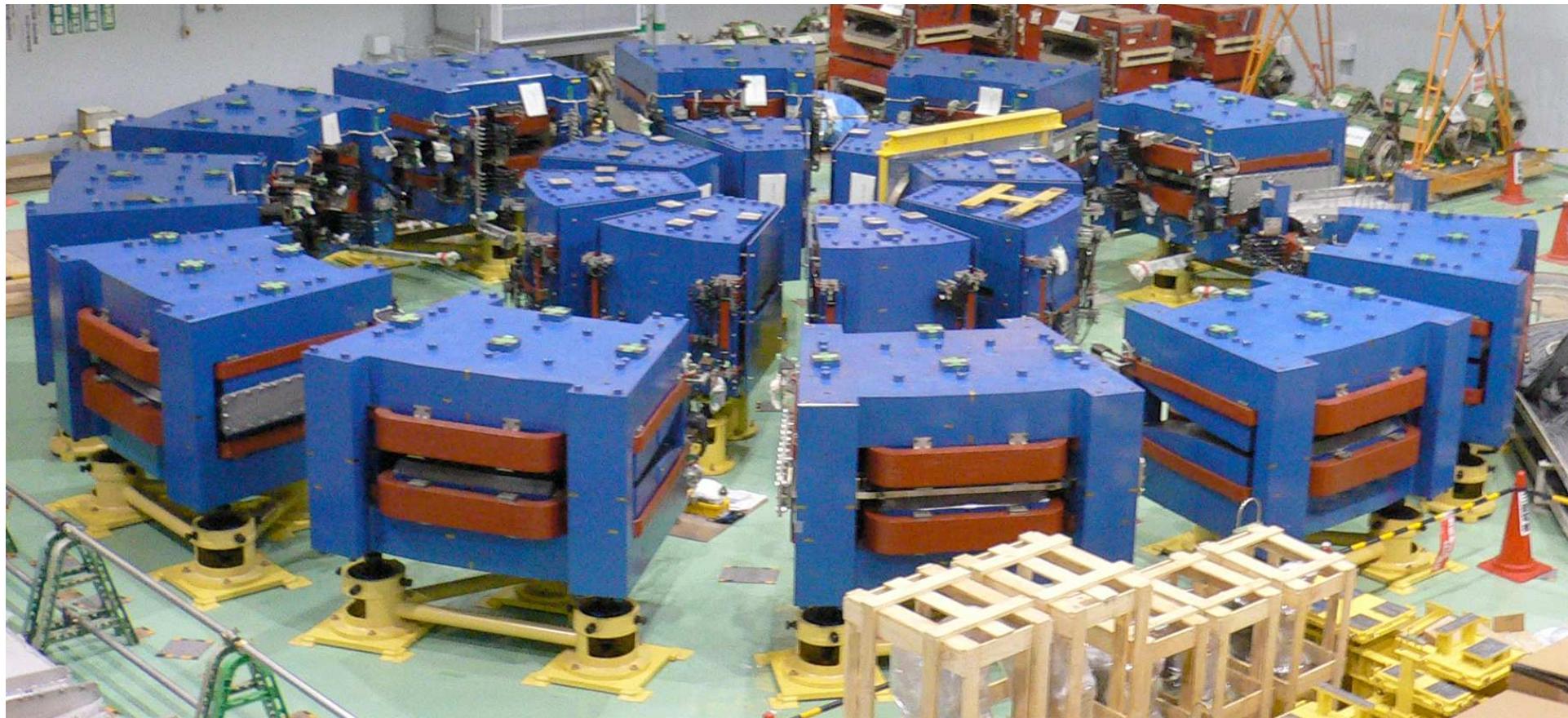


# The Scaling FFAG

- If one could avoid tune variation, resonances might not be a problem
- The first FFAG designers (1950s!) realized this, and had a solution
- If field in cylindrical coordinates is  $B(r, \theta, 0) = B_0(\theta)r^k$ , tune is independent of energy
- These are currently being built (Japan)
- Why not just use these
  - ◆ Apertures larger than non-scaling FFAGs (cost)
    - ★ Bend is in the wrong magnet
  - ◆ Time of flight (coming up)

# Scaling FFAGs

## FFAG at KURRI



# Accelerator Concepts

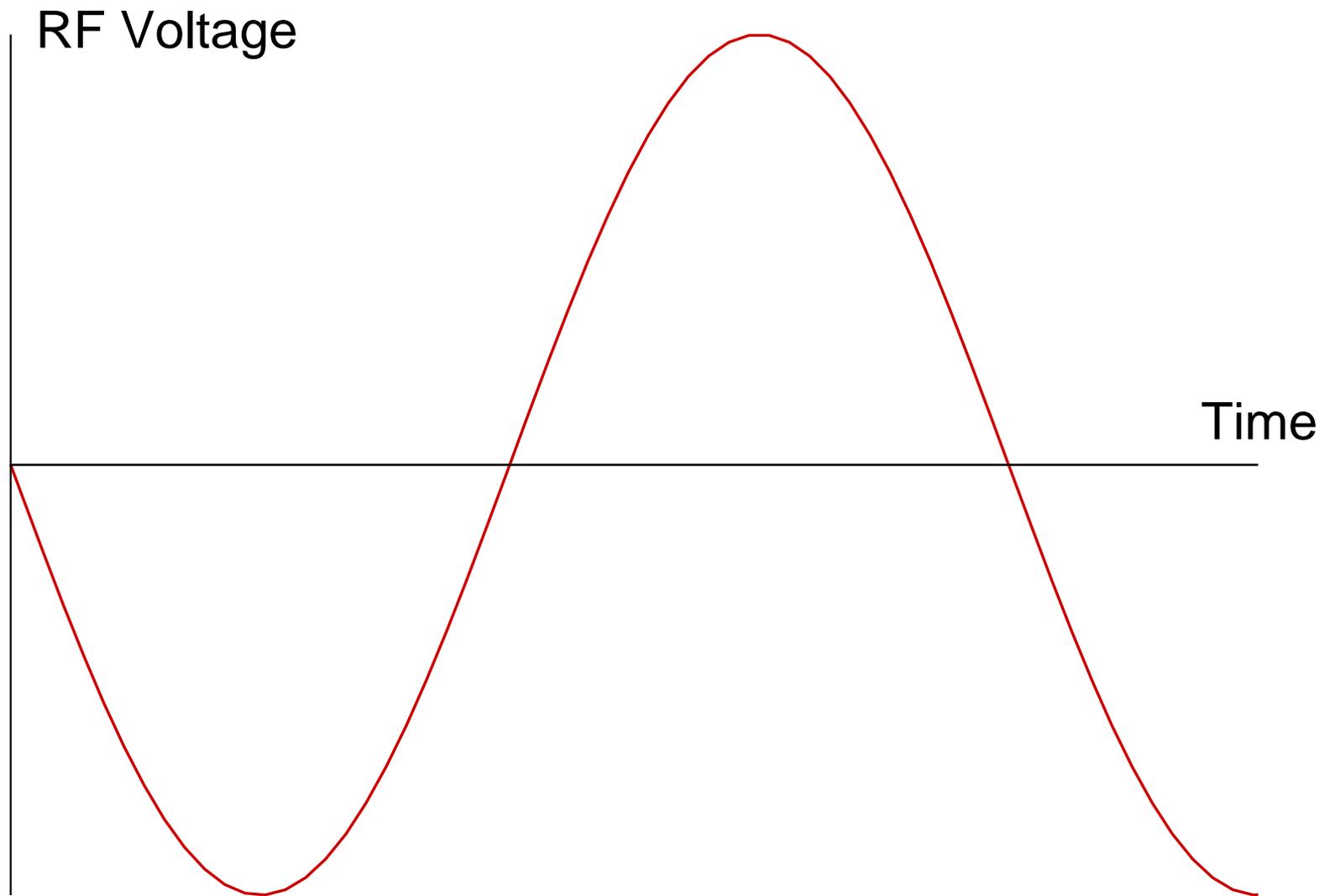
## RF Acceleration

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- Acceleration occurs using RF cavities
- Accelerating field varies sinusoidally with time
- To be accelerated, particles must arrive at the cavity at the right time (positive field)

# Accelerator Concepts

## Sinusoidal RF



# Time of Flight Depends on Energy

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- Time of flight depends on energy
  - ◆ Especially important for large energy range in FFAGs
- Particle velocity varies with energy
  - ◆ Important when particles aren't too relativistic
- Length of closed orbit varies with energy
  - ◆ Becomes important for highly relativistic particles
- If keep RF frequency constant, eventually will no longer accelerate
  - ◆ Particle returns to same RF phase for one energy only

# Time of Flight Depends on Energy

## Methods for Handling

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- Vary RF frequency
- Fix RF frequency, accelerate rapidly
- Harmonic number jump

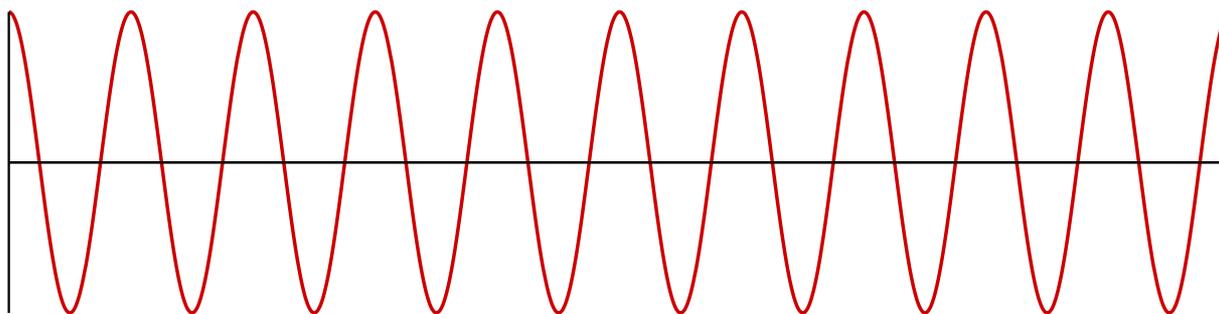
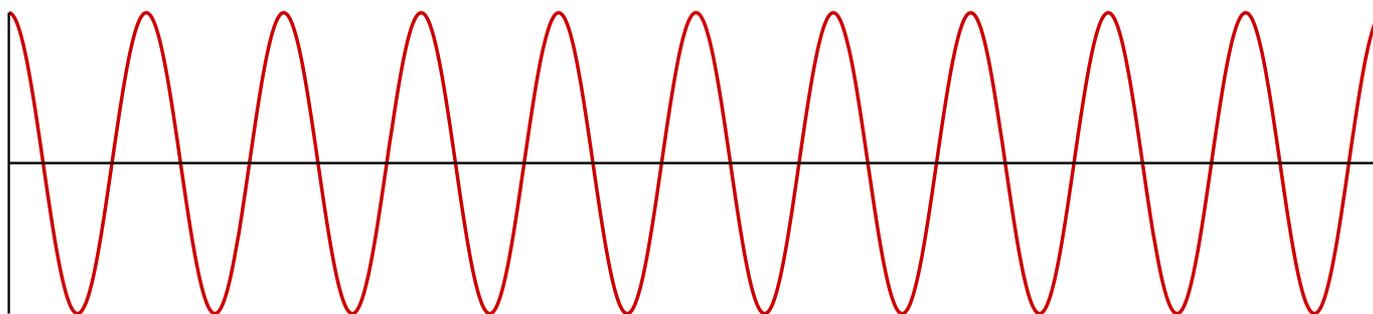
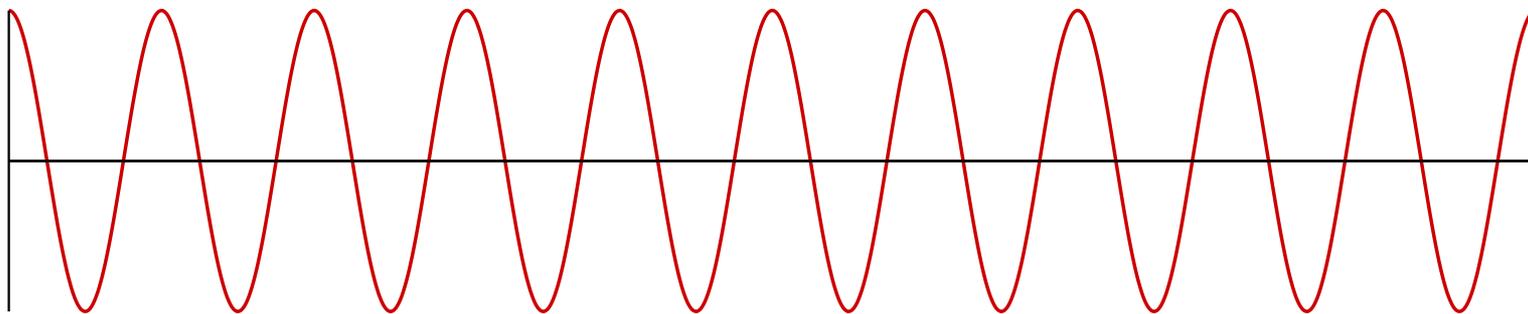
# Time of Flight Depends on Energy

## Vary RF Frequency

- Change RF frequency as you accelerate
- Time of flight at each energy is a given number of RF periods
- Problem: making a cavity vary its frequency fast enough
  - ◆ High-frequency, high gradient cavities cannot vary their frequency fast enough
  - ◆ Low-frequency cavities have lower gradients
    - ★ Limits acceleration rate
  - ◆ Higher gradient and faster frequency variation both increase loss in cavity
    - ★ Cooling to extract heat ends up making losses worse
  - ◆ Important R&D area for FFAGs
- This is what most current FFAGs do

# Time of Flight Depends on Energy

## Vary RF Frequency



# Time of Flight Depends on Energy

## Fix RF Frequency, Accelerate Rapidly

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- If we accelerate rapidly enough, we won't get too far off the RF crest
- Requires design of an FFAG which where the time of flight range is small compared to the RF period
  - ◆ Use low-frequency RF
    - ★ Difficult to get high gradients for rapid acceleration
  - ◆ Keep time-of-flight range in FFAG small
    - ★ Impacts overall FFAG design
    - ★ Only works for fairly relativistic FFAGs: otherwise, velocity variation with energy dominates

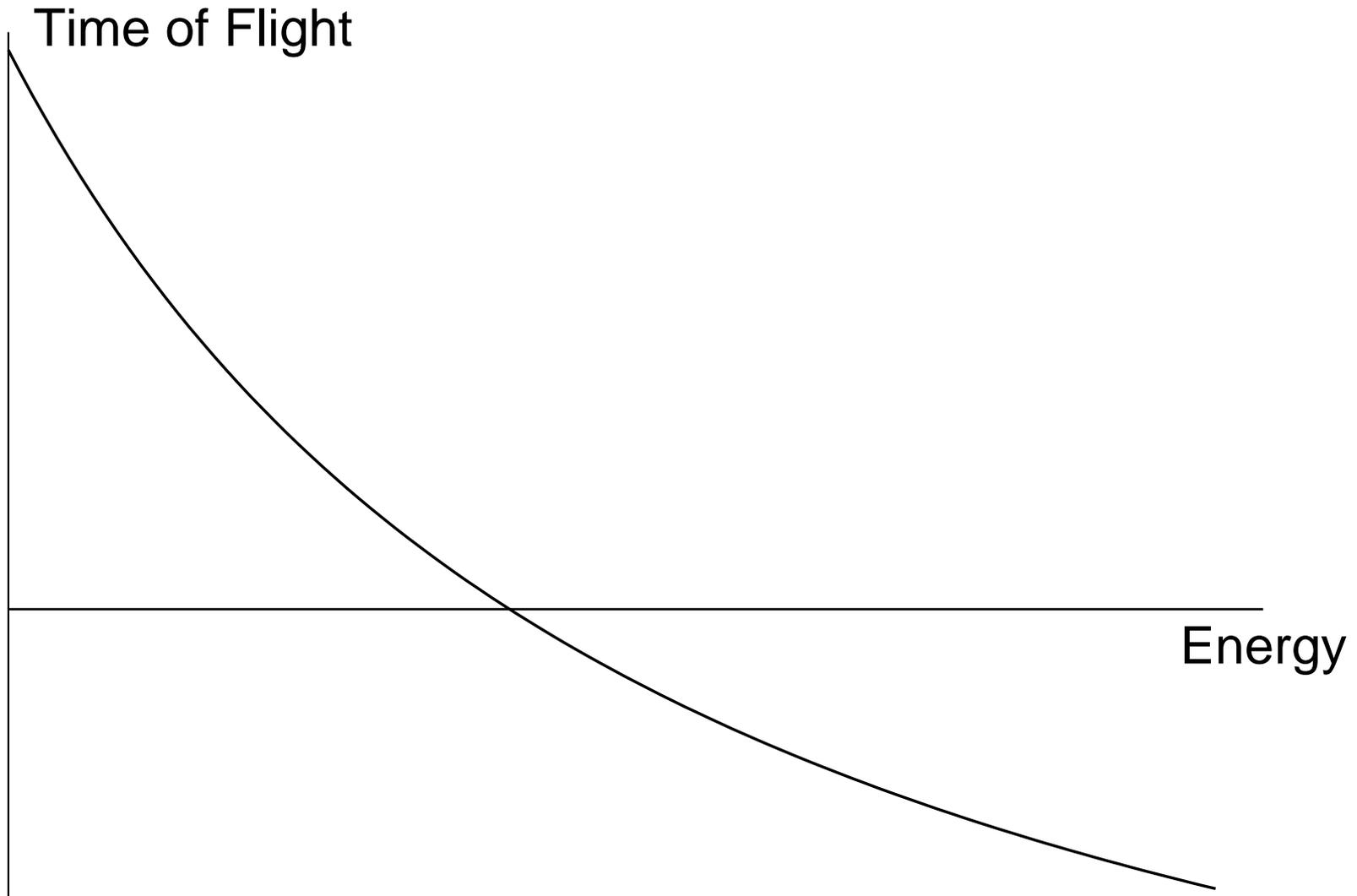
# Fix RF Frequency, Accelerate Rapidly

## Scaling and Non-Too-Relativistic FFAGs

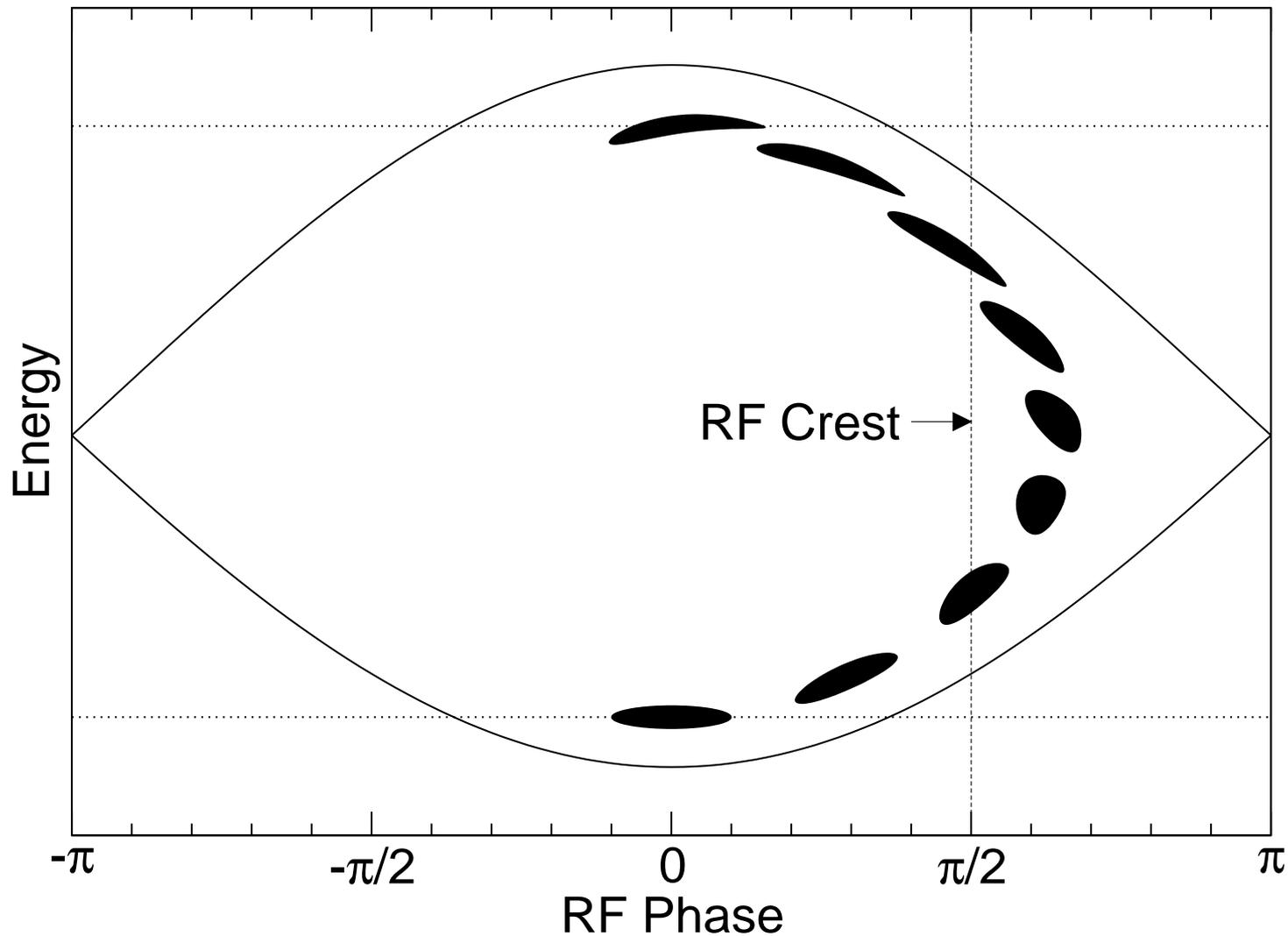
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- Time of flight varies monotonically with energy
- Synchronize RF to time of flight near the central energy
- Acceleration process
  - ◆ Start on one side of crest
  - ◆ Time of flight too long, move toward crest and cross
  - ◆ Reach energy where time synchronized
  - ◆ Time of flight gets too short, move across crest in other direction
- Applications
  - ◆ Frequency required too low for not-too-relativistic situations
  - ◆ Scaling FFAGs: interesting for muon acceleration (very rapid)
    - ★ Requires rather low frequency RF: low gradient

# Fix RF Frequency, Accelerate Rapidly Monotonic Time of Flight



# Fix RF Frequency, Accelerate Rapidly Acceleration with Monotonic Time of Flight



# Fix RF Frequency, Accelerate Rapidly

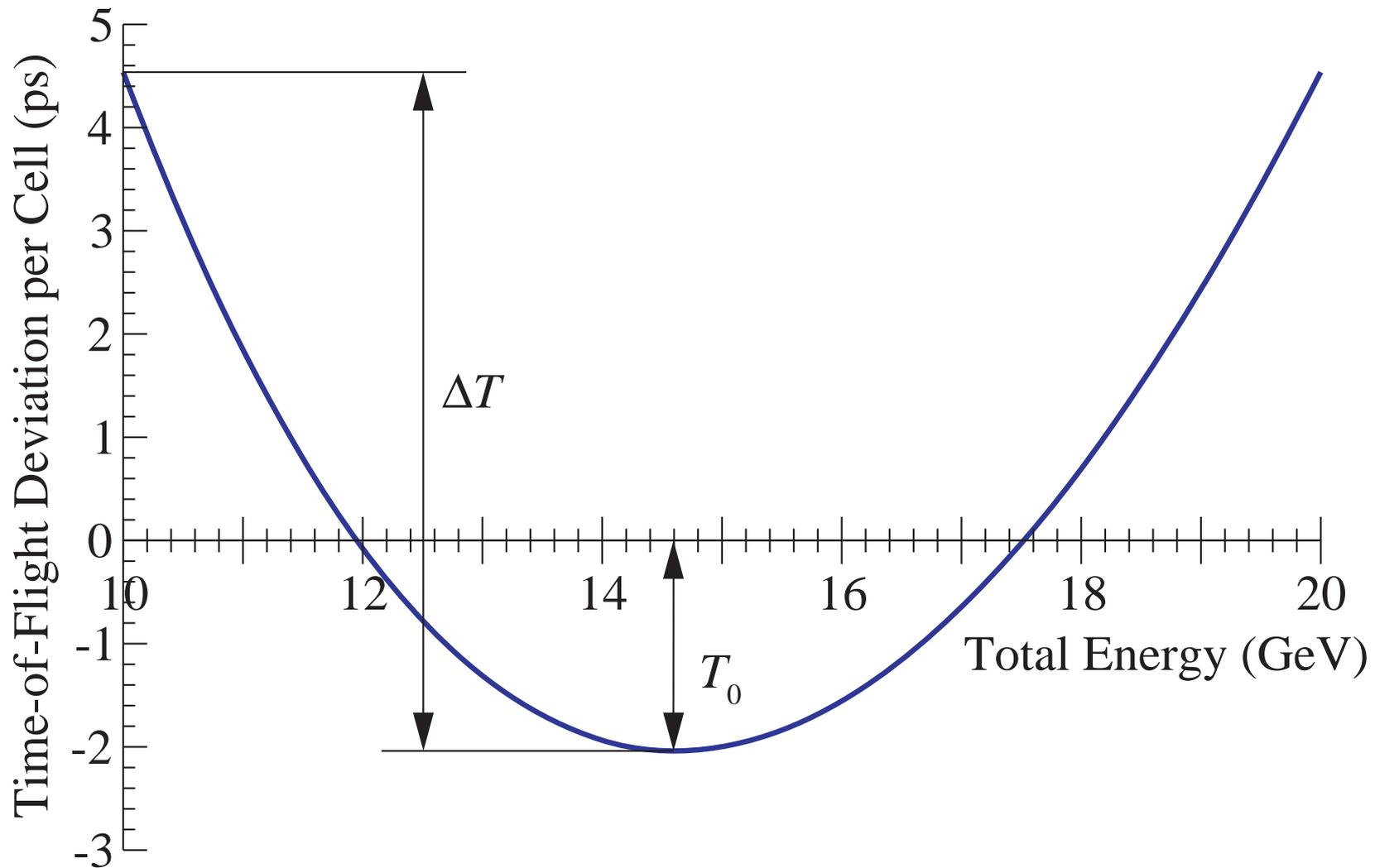
## Non-Scaling FFAGs

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- Advantage of non-scaling FFAGs: can make derivative of time of flight zero at some energy for relativistic energies
- This minimizes the drift off of the RF crest
- Allows for the use of higher frequency RF
- Don't need as much RF as for scaling FFAGs
- Plus: cross crest three times instead of twice
- Some non-scaling FFAG designs make time of flight nearly constant
  - ◆ Requires large nonlinearities
  - ◆ Leads to problems with beam size transmitted, at least for muon applications

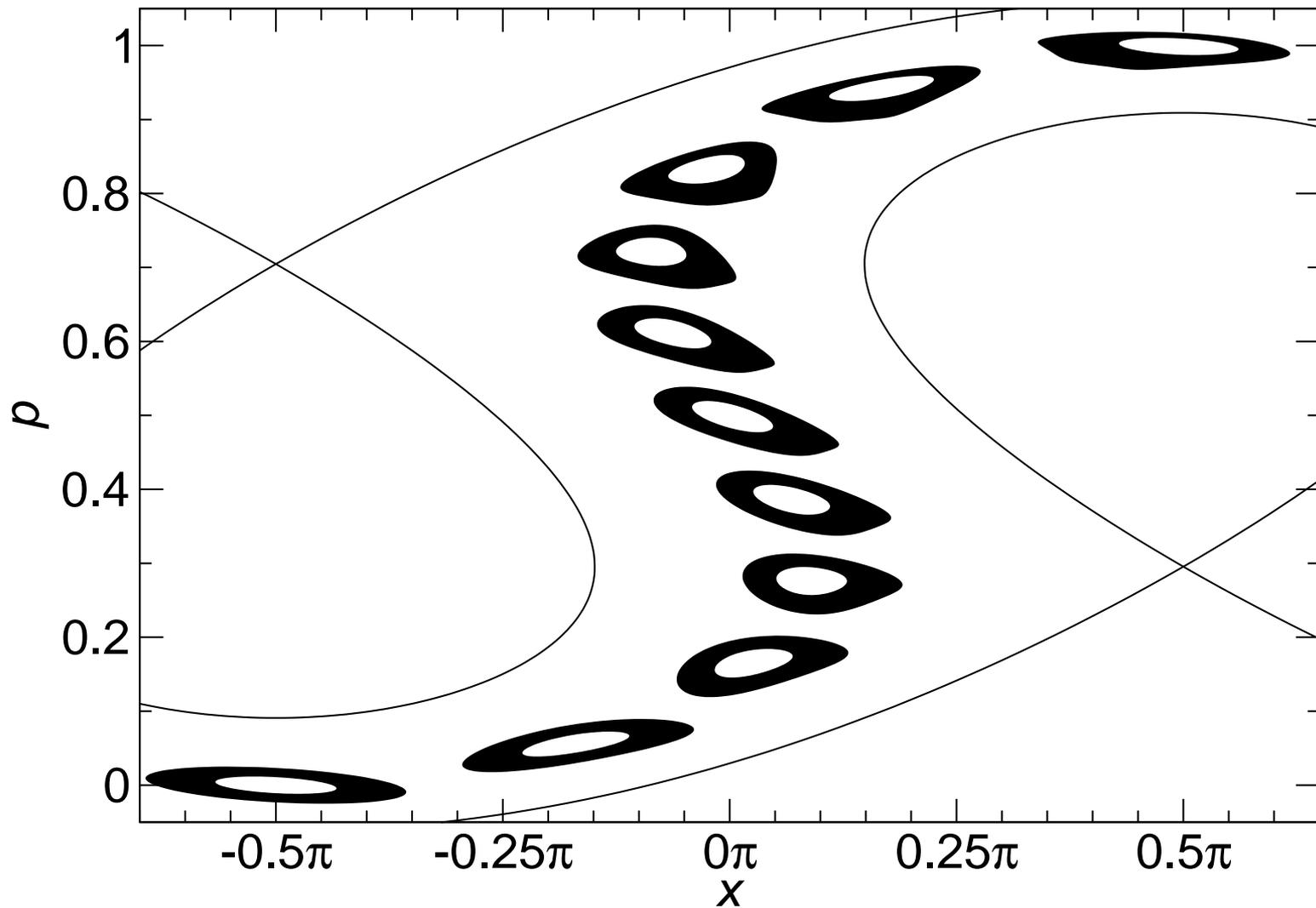
# Non-Scaling FFAGs

## Time of Flight



# Non-Scaling FFAGs

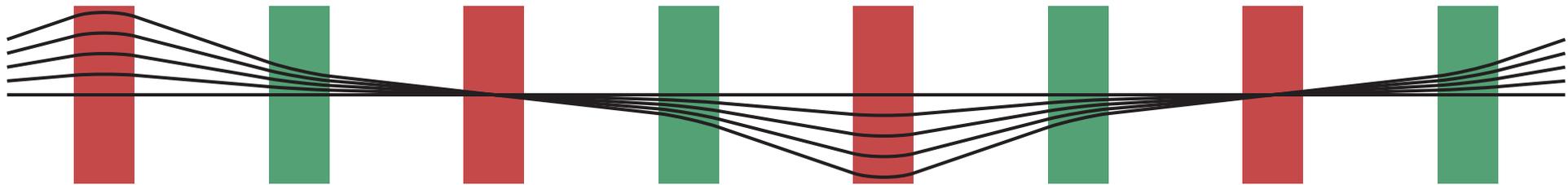
## Dynamics in Phase Space



# Fix RF Frequency, Accelerate Rapidly

## Time of Flight Dependence on Transverse Amplitude

- Time of flight depends on transverse amplitude
- Reason: finite angles give longer geometrical path



- Low amplitude particles synchronized to RF, high amplitude aren't
- Problem especially for muon machines with large transverse beam sizes
- Potential fixes (important research area!)
  - ◆ Add nonlinearities to correct this
    - ★ Potentially reduces beam size transmitted!
  - ◆ Modified RF (higher harmonic)
  - ◆ Add RF voltage, increasing cost

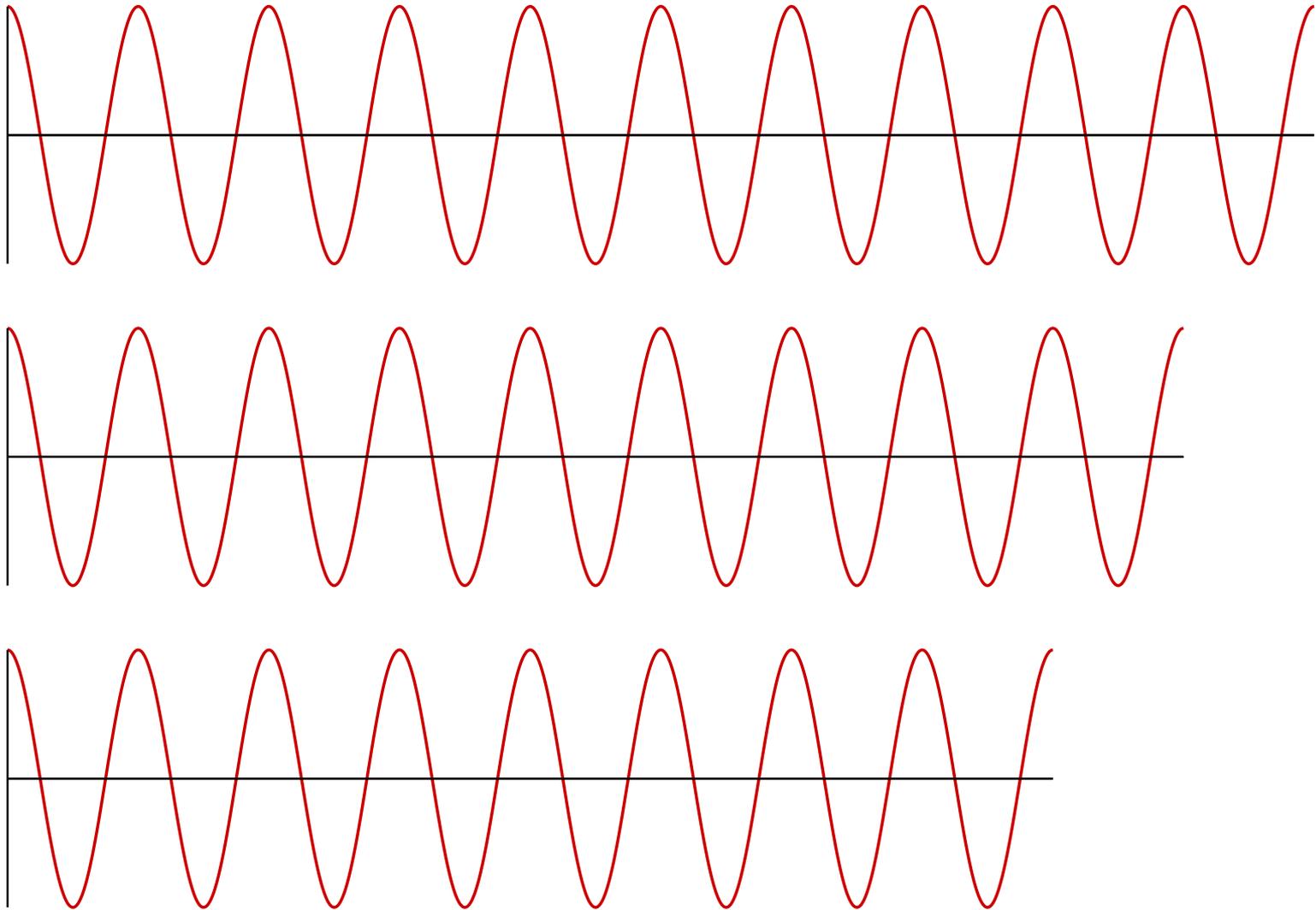
# Harmonic Number Jump

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- RF frequency stays constant
- On each turn, the number of RF periods changes by 1 as the energy changes
- Must carefully control the energy gain on each turn
  - ◆ If energy gain per turn were linear, no problem; but it isn't
  - ◆ Need to vary energy gain with energy
    - ★ Can't change RF: too fast
    - ★ Cavity's energy gain could vary with position
    - ★ Various RF manipulation tricks can be tried
    - ★ Research area

# Time of Flight Depends on Energy

## Harmonic Number Jump



# Relativistic Cyclotrons

- Cyclotrons have an energy-independent circulation period
  - ◆ Avoids RF synchronization problems!
- At low (non-relativistic) energies field is constant ( $B_0$ )
- To achieve relativistic energies, the field looks like

$$B(r) = \frac{B_0}{\sqrt{1 - \left(\frac{qB_0cr}{mc^2}\right)^2}}$$

- ◆  $B(r) \rightarrow \infty$  at finite  $r$
- Gradients get very large as energies become higher
  - ◆ Particles lose focusing vertically
- For applications suggesting cyclotrons but needing relativistic energies: consider FFAGs

# Final Summary

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- FFAGs are useful when rapid acceleration is needed
- They have advantages over cyclotrons because
  - ◆ They can have smaller apertures
  - ◆ They can more easily reach relativistic energies
- FFAGs must be carefully designed to avoid problems with resonances
  - ◆ These resonances prevent ordinary accelerators from having large energy spreads
- FFAGs must somehow deal with the fact that circulation time of the beam depends on energy
  - ◆ We have several methods for dealing with this