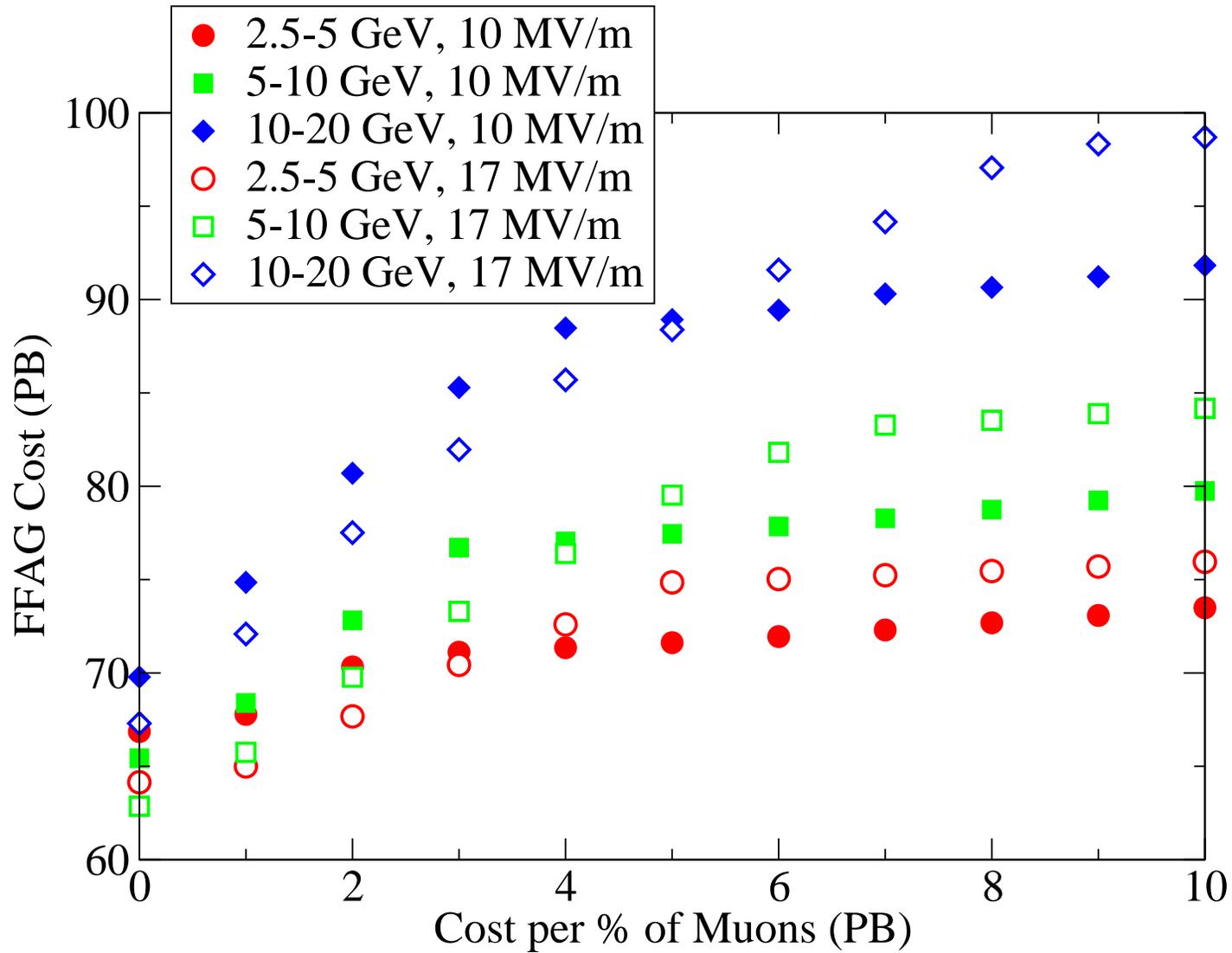


# FFAG Optimization with Cost per Muon

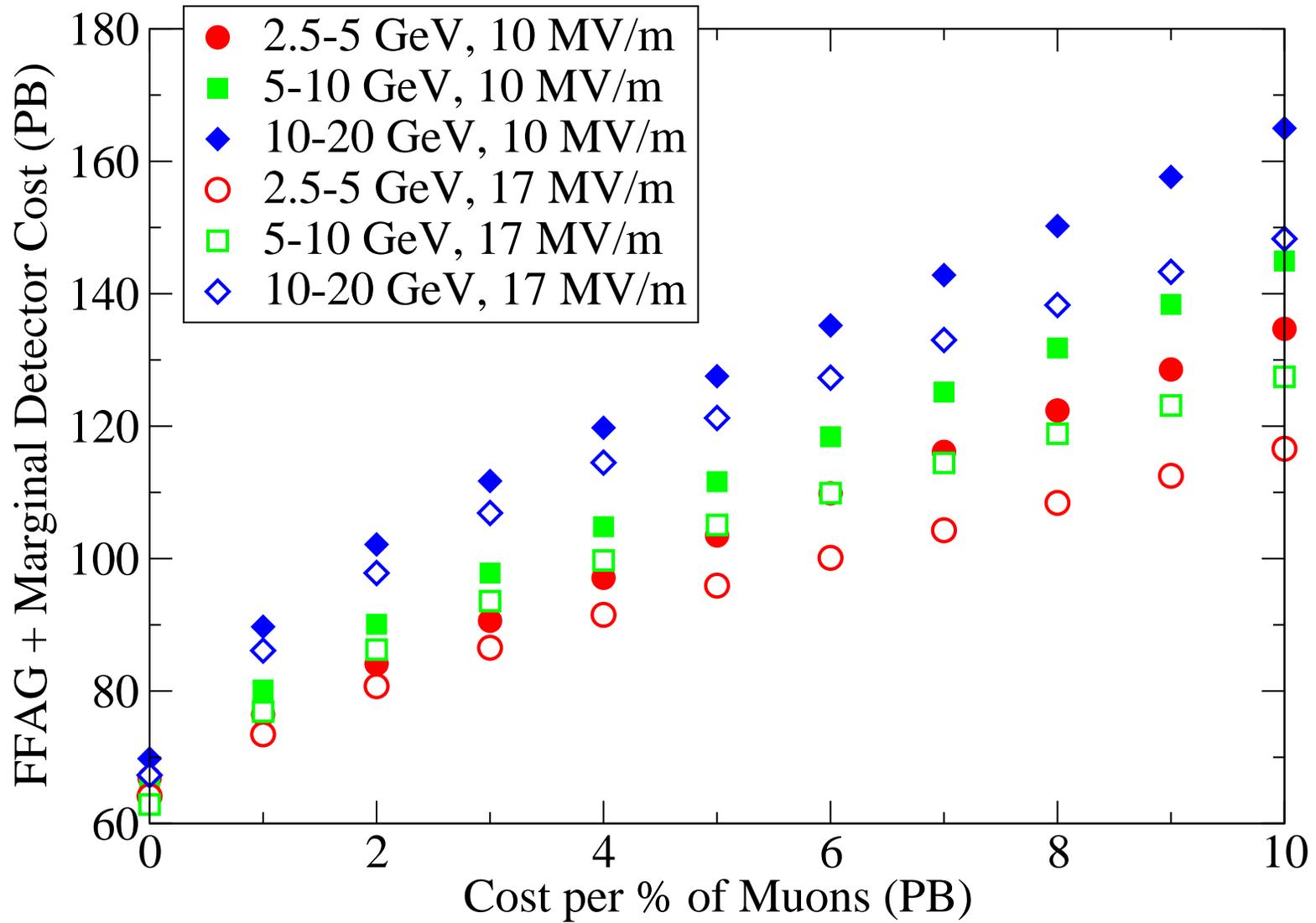
J. Scott Berg  
Advanced Accelerator Group Meeting  
7 October 2004

- If FFAGs are optimized merely for cost, they are very long
  - ◆ Longer ring has smaller dispersion, smaller aperture
  - ◆ Smaller aperture gives smaller magnet cost
  - ◆ Cost goes down faster than linearly in number of magnets
    - ★ Until number of cells is large (200 in some cases)
- Longer rings also have lower RF voltages
  - ◆ Smaller time-of-flight variation per turn
  - ◆ Partially filled with cavities
- Need to include cost of decays in long ring
  - ◆ Simple algorithm: multiply detector cost by fractional decay loss:  
“marginal detector cost”

# FFAG Cost vs. Cost per Decay



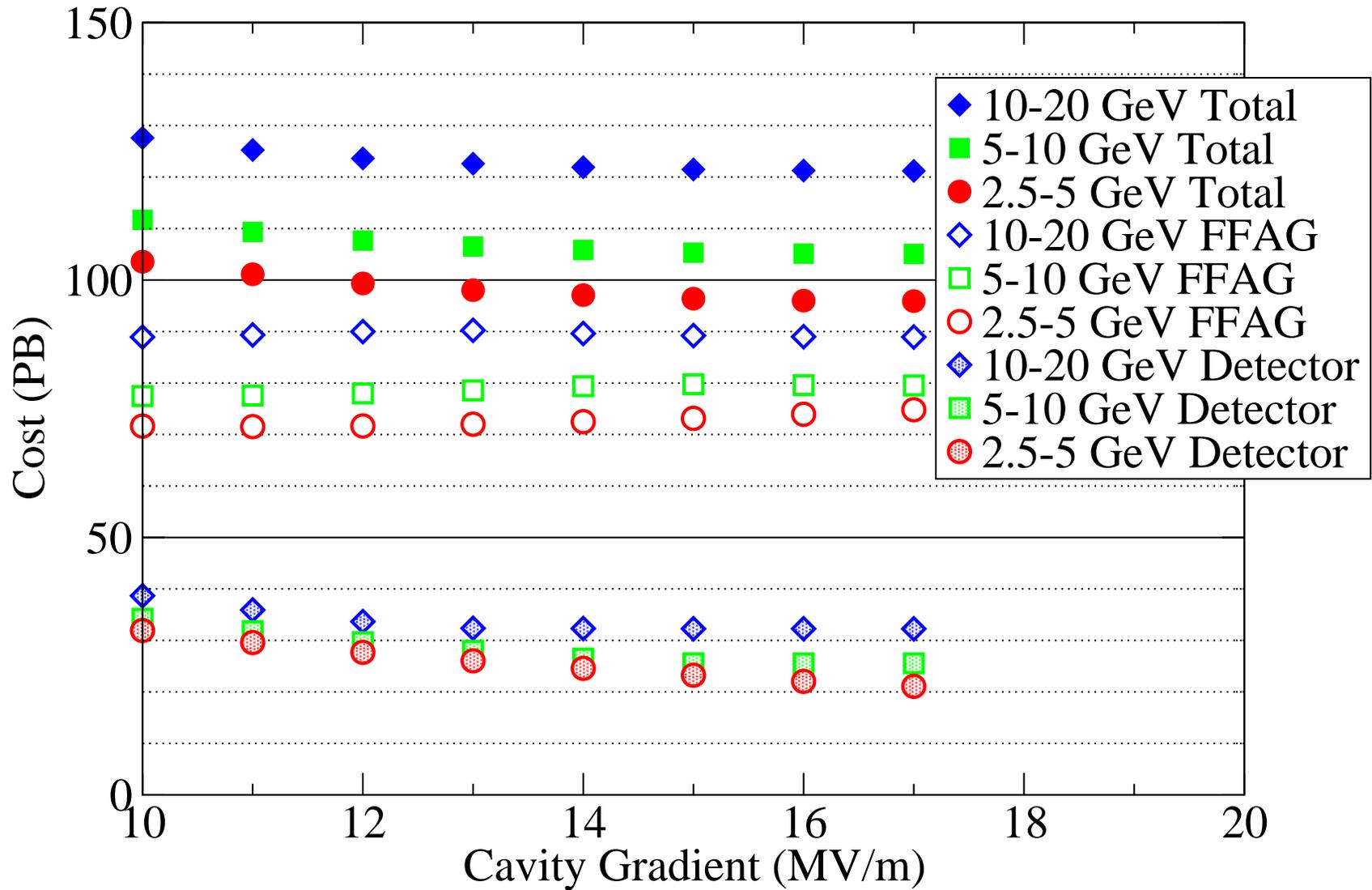
# Total Cost vs. Cost per Decay



- If the muons cost nothing, we choose the cost-optimum FFAG
  - ◆ RF only in some cells
  - ◆ Ring is very long, lots of decay
- Once muons cost something, shorten ring and add more RF
  - ◆ Ring cost increases rapidly at first
    - ★ Filling a larger fraction of the ring with RF
    - ★ Shortening the ring
  - ◆ Later, ring cost levels off
    - ★ Ring is filled with RF
    - ★ Performance improvements come by shortening magnets and increasing fields
      - Very expensive for little gain
      - Cheaper to instead increase detector size

- Cost vs. Gradient
  - ◆ Use 5 PB/% for the muon cost
  - ◆ Relatively weak dependency
  - ◆ FFAG cost increases with increasing gradient for low gradients
    - ★ Total cost decreases since detector cost decreases
    - ★ Ring is filled
      - > Total voltage increases faster than cost per voltage
      - > Ring circumference decreases, increasing ring cost
  - ◆ Higher gradients, can partially fill ring
    - ★ Roughly same voltage and circumference
    - ★ Fewer cavities
  
- Cost vs. Aperture
  - ◆ Strong dependence of cost on aperture
  - ◆ 10 MV/m: ring filled at these parameters (independent of aperture)

# Cost vs. Gradient



# Cost vs. Aperture

